

UVM: Conquering Legacy

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Challenges in Mixed Methodology Environments

This slide shows a circular flow diagram representing the challenges of transitioning from Verilog VIPs and BFM to UVM. It includes nodes for Configuration, Synchronization, Maturity time for new VIP, Migration Efforts, Environment Integration Aspects, Simulation Phasing, Leverage Proven Flows, Communication (Channels/TLM/Verilog API), Verilog BFM, UVM VIP, VMM VIP, and Legacy Applications such as RAL, Scoreboarding, Performance Analyzers. A central circle labeled 'Verification Closure' is connected to all these components.

Reusing Verilog BFM in HVL

This slide details the integration of Verilog BFM into the UVM environment. It shows the BFM API (Transaction Level Commands) interacting with a Bus Interface Driver and Receiver via a Bus. The UVM Agent interacts with the Verilog BFM through API Calls. Key points include:

- Modular Design: Rich set of API, Directed Stimulus, Proven & Highly Stable.
- High Level of Abstraction: Enable Coverage Driven Verification & Closure, Configurable & Scalable, Consistent UVM use model.
- Reuse, Proven & Stable BFM.
- How do we address hierarchical access to the BFM ??

Abstract Classes for Verilog BFM

This slide explains the use of abstract classes for Verilog BFM. It highlights that abstract classes consist of virtual prototypes for all BFM API, and virtual API are overridden by extended (concrete) class definitions. It also shows the BFM hierarchy bound into the Adaptor module or interface, and concrete objects accessed by UVM VIP through the UVM Config DB.

Abstract BFM Class and its Concretization

This slide shows code examples for abstracting Verilog BFM. It defines a driver BFM API class and a concrete my_bfm_adaptor class that implements it. A note indicates that the module name of the BFM is used instead of its instance name.

```

virtual class drv_bfm_api_c #(parameter ADDR_W = 32, parameter DATA_W = 8) extends uvm_object;
    ...
    pure virtual function void init();
    pure virtual function void set_command();
    pure virtual function int get_command_pending_queue_size();
    pure virtual function int get_read_response_queue_size();
endclass

module my_bfm_adaptor #(parameter ADDR_W = 32, parameter DATA_W = 32) ();
    //Concretize the Abstract Class here passing all the parameters
    class drv_c extends drv_bfm_api_c #(ADDR_W,DATA_W);
        //Concretize the Abstract Class Methods here
        function void init();
            driver_bfm.init();
        endfunction
        function void set_command();
            driver_bfm.set_command();
        endfunction
    endclass

```

"Binding" Verilog BFM to UVM VIP

This slide provides a script example for binding a Verilog BFM to a UVM VIP. It uses the uvm_config_db to set the BFM instance name and bind it to the TB_TOP.

```

drv_c bfm_h;
//Get the instance name of the BFM from the context
string path = $sformat("'%m");
//Create the concrete object with same name as
//that of the BFM hierarchical instance
bfm_h = drv_c::type_id::create(path,null,path);

//Set the Actual Hierarchical BFM name in the config space
uvm_config_db #(drv_c)::set("", "", path, bfm_h);
endmodule : my_bfm_adaptor

//TB Top
//Bind the Adapter to the Actual Instance of the BFM.
bind driver_bfm:MSTR my_bfm_adaptor #(ADDR_W, DATA_W) mst();

driver_bfm MSTR(...); //Driver Verilog BFM instance named MSTR

```

Legacy Applications in UVM

This slide discusses the challenges of integrating legacy applications into UVM. It lists requirements such as being tied to a specific base class library, using different APIs, requiring migration effort, and needing longer time for maturity. It also suggests adopting a policy-based approach.

Parameterization of Classes for Legacy Applications

This slide shows how to parameterize classes for legacy applications. It illustrates the use of vmm_sb_ds and vmm_sb_ds_typed classes, and how they can be specialized with different datatypes. It also shows how to handle compile errors related to method signatures.

Policy Classes for Application Reuse

This slide details the use of policy classes for application reuse. It defines a 'policy' class and shows how it can be used to implement different behaviors through policy classes. It also shows how to refactor the original method and specialize the application.

- Significant Effort reduction in UVM VIP development leveraging existing Verilog VIP/BFMs with Abstract classes
- Abstract BFM classes enable reuse of same base class with different concretized BFM classes
- Parameterization and Policy classes enables applications to be interoperable with minimal code refactoring
- Policy concept can be used for creating methodology agnostic applications