

New Constrained Random and Metric-Driven Verification Methodology using Python

Functional Verification is Software Engineering

Marek Cieplucha and Witold Pleskacz

Warsaw University of Technology
Institute of Micro- and Optoelectronics

Agenda

- **Functional verification scope – a different view**
- **Functional Coverage and Constrained Randomization**
- **Cocotb – Python-based verification environment**
- **New Functional Coverage architecture proposal**
- **New Constrained Randomization architecture proposal**
- **Working examples**
- **Summary**

This project was partially supported by Polish National Centre for Research and Development under project No. DOBR/0053/R/ID1/2013/03

What is Functional Verification?

- Applying stimuli to the DUT and checking response
 - DUT as an RTL model – simulation or emulation
 - DUT as a (pseudo-)HLS model – pure software concern
- Testbench is a software program at the transaction level
 - Only Monitors and Drivers are time-aware

Do we need *simulators* supporting verification process?

Functional Verification – a different approach

- **Assume we only simulate DUT**
 - Simulator not required to support HVLs
 - Free simulators can be used (e.g. Icarus Verilog)
- **Testbench is a standalone application**
 - API implementation needed to access simulator flow (e. g. VPI)
- **Problem – VPI performance**

Modern verification methodology

- **Constrained Randomization**
 - **Mechanisms that simplify applying random stimuli**
- **Functional Coverage**
 - **Need to observe whether all expected scenarios executed**
- **Regression Testing – Coverage Closure**
 - **A process that examines verification against a plan – meeting defined metrics**

Modern verification methodology

- High-level software verification - similar approach
- CRV an FC available as a part of HVLs syntax
- Regression Management – automated by EDA tools
- **UVM – just a framework**
 - Well understood only by UVM users
 - Resolves some typical use-case issues (like design patterns in software engineering)
 - UVM ≠ QUALITY

Constrained Random Verification

- Randomization of the data with given constraints:
 - Requires a constraint solver to be implemented
 - Part of the simulator – why here?

- System Verilog CRV syntax
 - Random variables
 - Constraints (soft constraints in SV2012)
 - Weighted distributions
 - *Constraint = function?*

```
constraint frame_sizes {  
    size == NORMAL -> {  
        length dist {  
            [64 : 127 ] := 10,  
            [128 : 511 ] := 10,  
            [512 : 1500] := 10  
        };  
    }  
    ...  
}
```

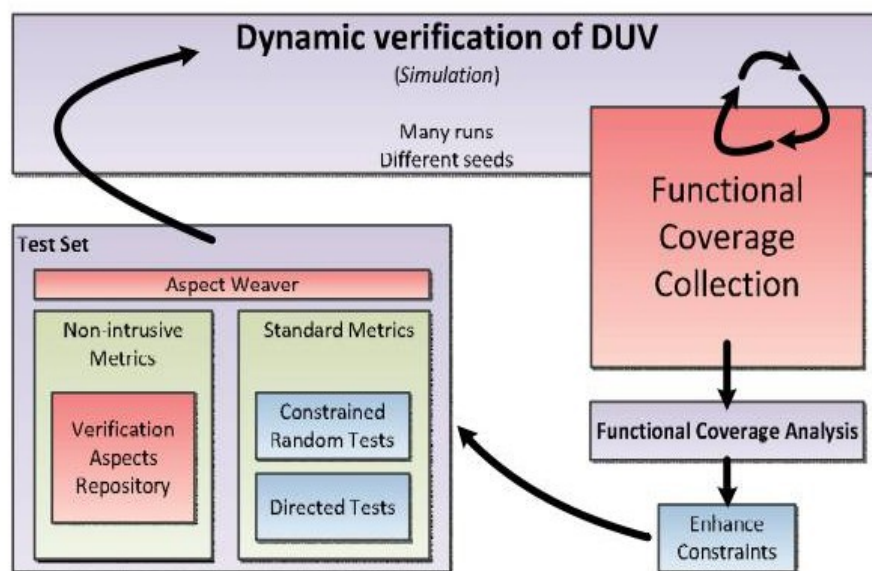
source: <http://www.asic-world.com/>

Metric-Driven Verification

- **Metrics need to be defined for verification process:**
 - **Test scenarios**
 - **Code Coverage**
 - **Functional Coverage**
- **SystemVerilog Functional Coverage syntax**
 - *covergroup, coverpoint, cross*
 - *bins*: signals, variables, sequences
 - **Only countable features can be easily covered!**

Functional Coverage limitations

- Flat coverage structure
- Only naive bins matching
- Coverage data separated from the testbench data
- Example implementation issue: coverage driven test generation



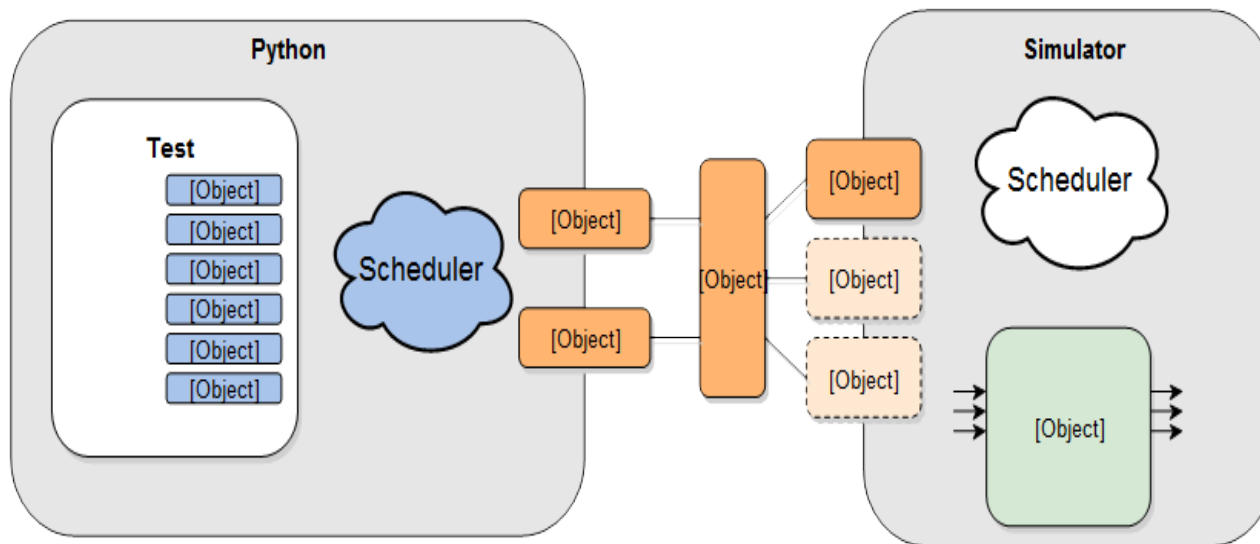
source: C. Kuznik and W. Mueller: Aspect enhanced functional coverage driven verification in the SystemC HDVL

Motivation for work

- **Functional Verification as a software engineering**
- **Slow evolution of HVLs (and then – simulators)**
- **Lack of the „agility” of the verification process**
- **Expensive digital simulation environments**

Cocotb

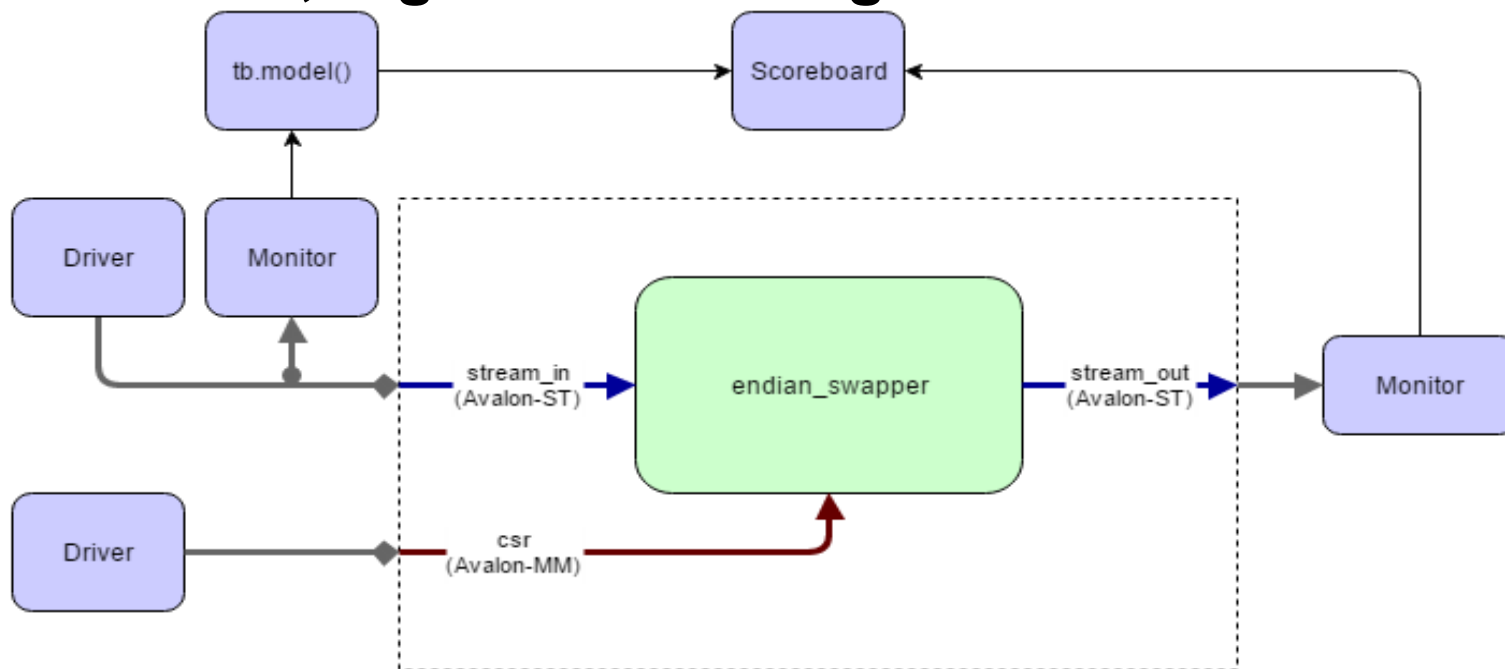
- Cocotb is a COroutine based COsimulation TestBench environment for verifying VHDL/Verilog RTL using Python
- Cocotb is completely free, open source (under the BSD License) and hosted on GitHub
- Cocotb requires a simulator to simulate the RTL



source: <http://cocotb.readthedocs.io>

Cocotb

- **Base testbench classes: Driver, Monitor, Scoreboard**
- **Easy interfacing to other languages**
- **Missing features: functional coverage, randomization mechanisms, regression management**



Python *functions*

- A function – first class citizen in Python (and many other modern languages)
 - Assigned or passed as an argument
 - Any object that is *callable*
 - Defined anywhere (inside other functions)
 - Lambda expressions
- Decorator design pattern



```
my_func = decorator(my_func, x, y)
```

```
@decorator(x,y)
def my_func(f1, w, z):
    def inside_func(a,b):
        return a + b

    f2 = lambda a,b: a - b

    if (w < z):
        return f1(w, z)
    elif (w > z):
        return inside_func(w,z)
    else:
        return f2(w, z)
```

New Constrained Randomization Mechanism

- **A constraint – an arbitrary function**
 - Returns true/false – hard constraint
 - Returns numeric value – distribution
 - Can be used for soft constraints
- **API:**
 - `addRand(var), addConstraint(function)`
 - `post/pre_randomize(), randomize[_with]()`
 - `SolveOrder (solve ... before)`

Example: SV vs. Cocotb – randomization

```
class rand_frame;
  typedef enum {SMALL,MED,BIG}
    size_t;
  rand logic [15:0] length;
  rand logic [15:0] pld;
  rand size_t size;
  constraint frame_sizes {
    if (size == MED) {
      length >= 64;
      length < 2000;
    } else if (size == SMALL) {
      length > 0;
      length < 64;
    } else if (size == BIG) {
      length >= 2000;
      length < 5000;
    }
    pld < length;
    pld % 2 == 0;
  }
endclass
```

```
class rand_frame(crv.Randomized):
  def __init__(self):
    crv.Randomized.__init__(self)

    self.length = 0
    self.pld = 0
    self.size = "SMALL"

    self.addRand("size",["SMALL", "MED", "BIG"])
    self.addRand("length", list(range(1, 5000)))
    self.addRand("pld", list(range(0, 4999)))
    def frame_sizes(length, size):
      if (size == "SMALL") length < 64
      elif (size == "MED") 64 <= length < 2000
      else length >= 2000

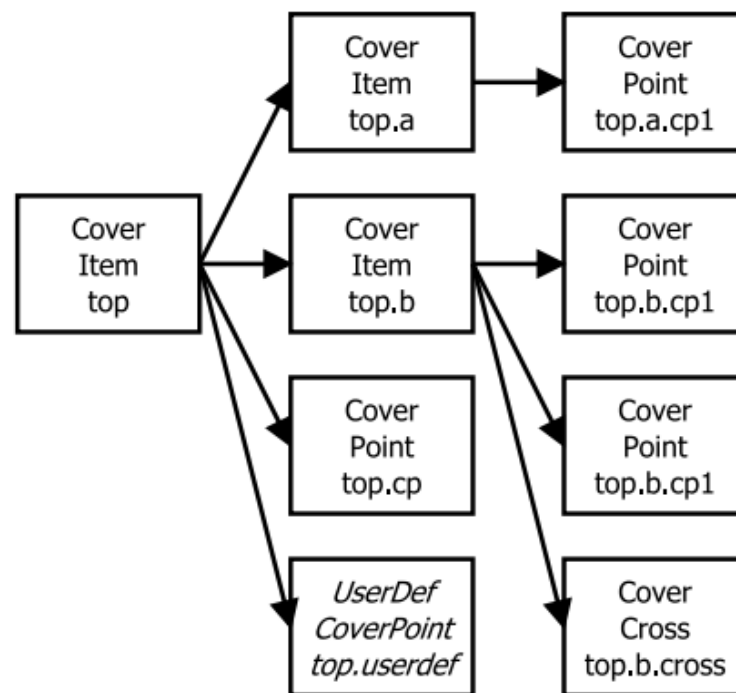
    self.addConstraint(frame_sizes)
    self.addConstraint(
      lambda length, pld : pld < length
    )
    self.addConstraint(lambda pld : pld %2 == 0)
```

Example: Cocotb – advanced randomization

```
class TripleInt(Randomized)
    def __init__(self, x):
        Randomized.__init__(self)
        #this is a non-random value, determined at class instance creation
        self.x = x
        self.y = 0
        self.z = 0
        addRand(y, list(range(1000))) #0 to 999
        addRand(z, list(range(1000))) #0 to 999
        #HARD CONSTRAINT
        addConstraint(lambda x, y, z : x + y + z == 1000)
        #TRIANGULAR DISTRIBUTION
        addConstraint(lambda z: 500 - abs(500 - z))
        #MULTI-DIMENSIONAL DISTRIBUTION
        addConstraint(lambda y, z : 100 + abs(y - z))
        #SOFT CONSTRAINT
        addConstraint(lambda x, y : 0.01 if (y > x) else 1)
```


New Functional Coverage Mechanism

- A tree (trie) structure
- Coverage primitive – a function decorator
 - Called each time at the function call
 - User can define own coverage types
 - SystemVerilog originated:
 - CoverPoint
 - CoverCross



Example: SV vs. Cocotb – functional coverage

```
covergroup transfer;
  direction : coverpoint dir {
    bins read      = {0};
    bins write     = {1};
  }
  length : coverpoint length {
    bins short     = {[1:10]};
    bins long      = {[10:100]};
  }
  type : coverpoint type {
    bins type_a    = {A};
    bins type_b    = {B};
  }
  tr_cross : cross
    direction, length, type {
    ignore_bins ign =
      binsof(type) intersect {A};
  }
}
```

```
@CoverPoint( "transfer.direction",
  xf = lambda xfer : xfer.dir, bins = [0, 1]
)
@CoverPoint( "transfer.length",
  xf = lambda xfer.length,
  bins = [(1,10), (10,100)],
  rel = lambda val, b: b(0) <= val <= b(1)
)
@CoverPoint( "transfer.type",
  xf = lambda xfer.type, bins = [A, B]
)
@CoverCross( "transfer.tr_cross", items =
  ["transfer.direction", "transfer.length",
  "transfer.type"],
  ign_bins = [(None, None, A)]
)
def decorated_function(xfer):
  ...
```

Example: Cocotb – advanced functional coverage

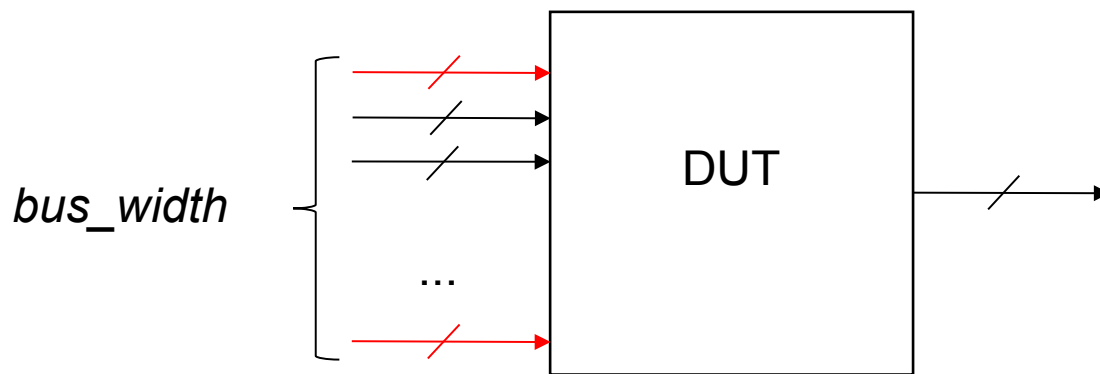
```
simple_bins = [] #bins generation for coverage.tuple:
for i in range (1, 21): #for i = 1 to 20
    simple_bins.extend([(i, 'y'), (i, 'n')])

#transition function for coverage.transition
prev_value = 0; #previous value defined outside the function
def transition_inta(inta, intb, string): #function definition
    transition = (prev_value, inta) #transition as a tuple of (int, int)
    prev_value = inta #update previous value
    return transition

@CoverPoint("coverage.transition", xf = transition_inta,
    bins = [(1,2), (2,3), (3,4)])
@CoverPoint("coverage.primefactors",
    xf = lambda inta, intb, string : inta,
    rel = has_prime_factor, inj = True, bins = [2, 3, 5, 7, 11, 13, 17])
@CoverPoint("coverage.tuple",
    xf = lambda inta, intb, string : (inta + intb, string),
    bins = simple_bins)
def decorated_function(inta, intb, string):
    ...
```

Working test example

- **DUT:** calculates mean value of *bus_width* inputs
- **Verification requirement:** check all possible data combinations on first and last input
- **Random data order, random data on other inputs**



Working test example

```
class StreamTransaction(Randomized):  
    """  
    randomized transaction  
    """  
    def __init__(self, bus_width, data_width):  
        Randomized.__init__(self)  
        self.bus_width = bus_width  
        self.data_width = data_width  
        self.data = ()  
  
        list_data = range(0, 2**data_width)  
  
        combs = list(itertools.product(list_data, repeat=bus_width))  
  
        self.addRand("data", combs)  
  
    def mean_value(self):  
        return sum(self.data) // self.bus_width
```

Working test example

```
#functional coverage - check if all possible data values were
#sampled at first and last input
@cocotb.coverage.CoverPoint("top.data1",
    xf = lambda transaction : transaction.data[0],
    bins = range(0, 2**transaction.data_width)
)
@cocotb.coverage.CoverPoint("top.dataN",
    xf = lambda transaction : transaction.data[transaction.bus_width-1],
    bins = range(0, 2**transaction.data_width)
)
def sample_coverage(transaction):
    """
    We need this sampling function inside the class function, as
    transaction object needs to exist (required for bins creation).
    If not needed, just "send" could be decorated.
    """
    pass

sample_coverage(transaction)
```

Working test example

```
@cocotb.test()
def mean_mdv_test(dut):
    """ Test using functional coverage measurements and
        Constrained-Random mechanisms. Generates random transactions
        until coverage defined in Driver reaches 100% """

    dut_out = StreamBusMonitor(dut, "o", dut.clk)
    dut_in = StreamBusDriver(dut, "i", dut.clk)

    exp_out = []

    scoreboard = Scoreboard(dut)
    scoreboard.add_interface(dut_out, exp_out)

    data_width = int(dut.DATA_WIDTH.value)
    bus_width = int(dut.BUS_WIDTH.value)

    cocotb.fork(clock_gen(dut.clk, period=clock_period))
```

Working test example

```
dut.rst <= 1
for i in range(bus_width):
    dut.i_data[i] = 0
dut.i_valid <= 0

yield RisingEdge(dut.clk)
yield RisingEdge(dut.clk)
dut.rst <= 0

coverage1_hits = []
coverageN_hits = []

#define a constraint function, which prevents
#from picking already covered data
def data_constraint(data):
    return (not data[0] in coverage1_hits) &
           (not data[bus_width-1] in coverageN_hits)
```


Working test example

```
coverage = 0
xaction = StreamTransaction(bus_width, data_width)
while coverage < 100:
    #randomize with constraint
    if not "top.data1" in coverage_db:
        xaction.randomize()
    else:
        coverage1_new_bins = coverage_db["top.data1"].new_hits
        coverageN_new_bins = coverage_db["top.dataN"].new_hits
        coverage1_hits.extend(coverage1_new_bins)
        coverageN_hits.extend(coverageN_new_bins)
        xaction.randomize_with(data_constraint)

    yield dut_in.send(xaction)
    exp_out.append(xaction.mean_value())

    coverage = coverage_db["top"].coverage*100/
               coverage_db["top"].size

    dut._log.info("Current Coverage = %d %%", coverage)
```

Summary

- **Verification is software engineering!**
- **SystemVerilog/UVM-based implementation is not efficient for complex programming tasks**
- **Cocotb may be an alternative for expensive simulators**
 - **Less code**
 - **Fast ramp-up**

**Cocotb with presented extensions is available online:
<https://github.com/mciepluc/cocotb>**

Thank you!

New Constrained Random and Metric-Driven Verification Methodology using Python

Functional Verification is Software Engineering

Marek Cieplucha and Witold Pleskacz

Warsaw University of Technology
Institute of Micro- and Optoelectronics