

Context-Aware DFM Rule Analysis and Scoring Using Machine Learning

Vikas Tripathi, Valerio Perez, Yongfu Li, Zhao Chuan Lee, I-Lun Tseng, and Jonathan Ong
GLOBALFOUNDRIES, 60 Woodlands Ind. Park D Street 2, 738406, Singapore

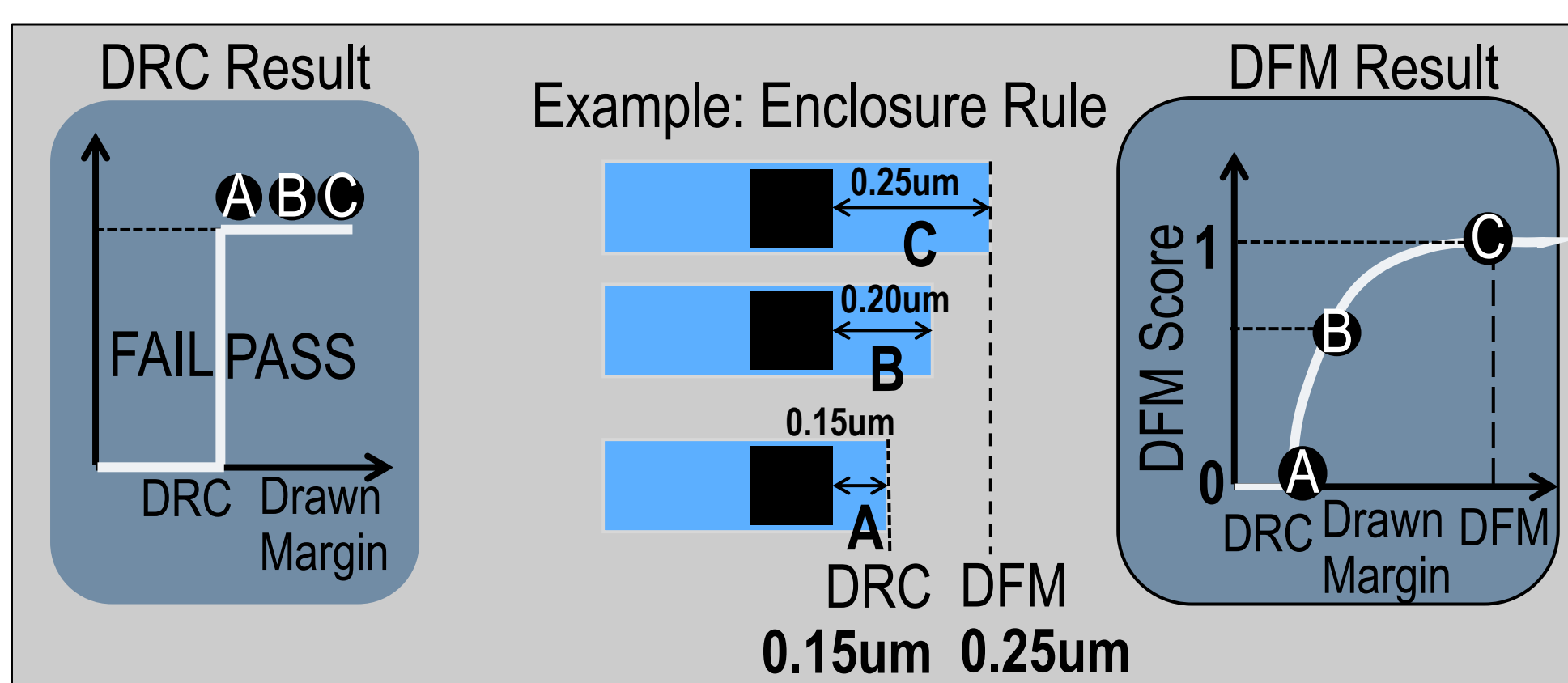
Introduction

What are DFM Rules?

- Extension of DRC rules (recommended rules)
- Improve designs for better manufacturability

DFM Scoring Methodology

$$Score = f(Drawn_{value}, DRC_{value}, DFM_{value})$$

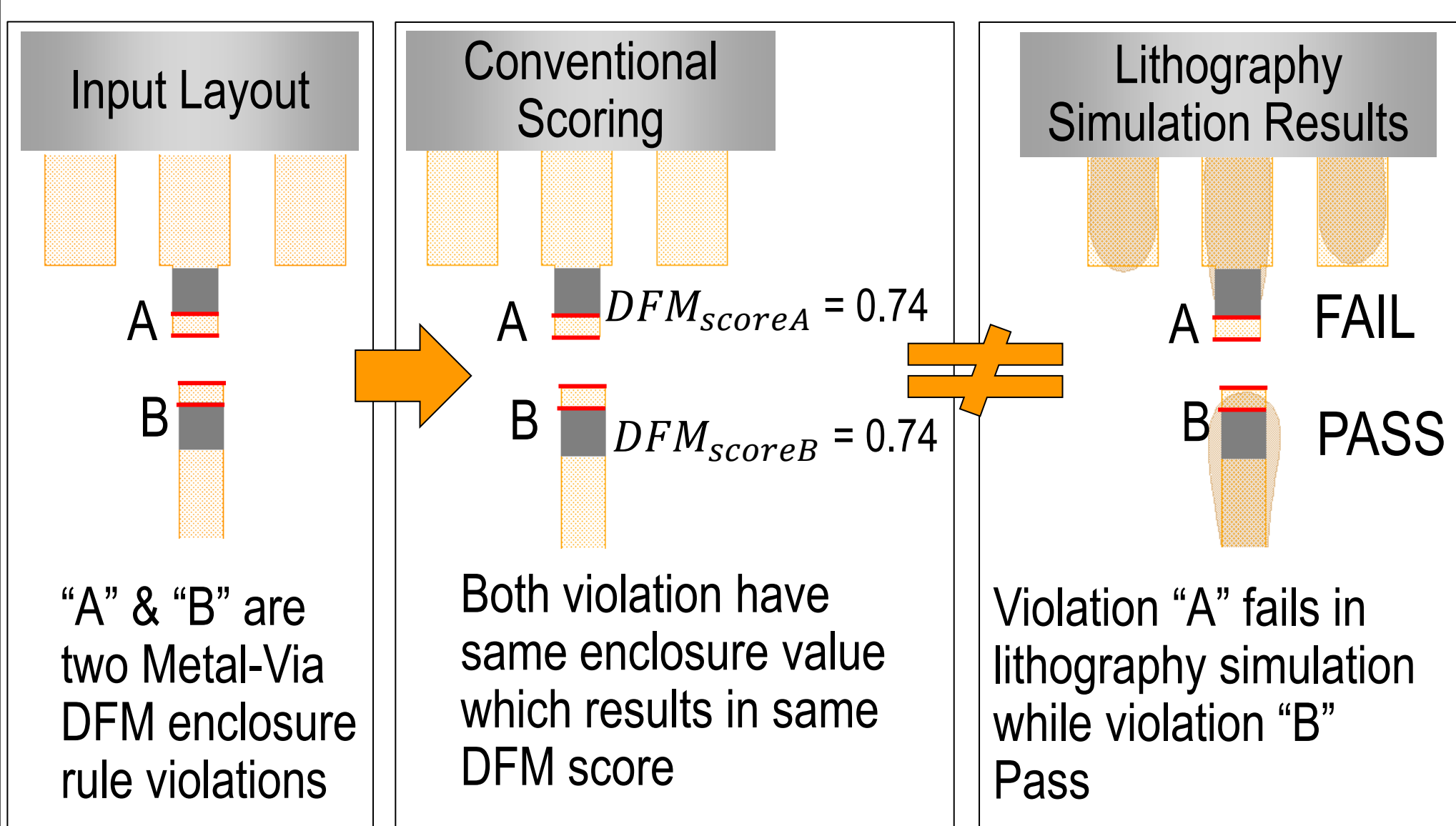


- Evaluating manufacturability of chip designs
- Based on the severity of the DFM rule violation
- Higher scores represent better Manufacturability/Yield/Quality

Problem Statement and Motivation

- The role of layout context is very critical in printability of any layout shape and can significantly impact the effective margins required to print them lithography clean
- Propose to incorporate "layout-context" analysis in our DFM scoring methodology
- To align DFM rule base score more lithography-aware
- And provide more realistic rule checking and scoring results

Use-Case to illustrate the problem statement

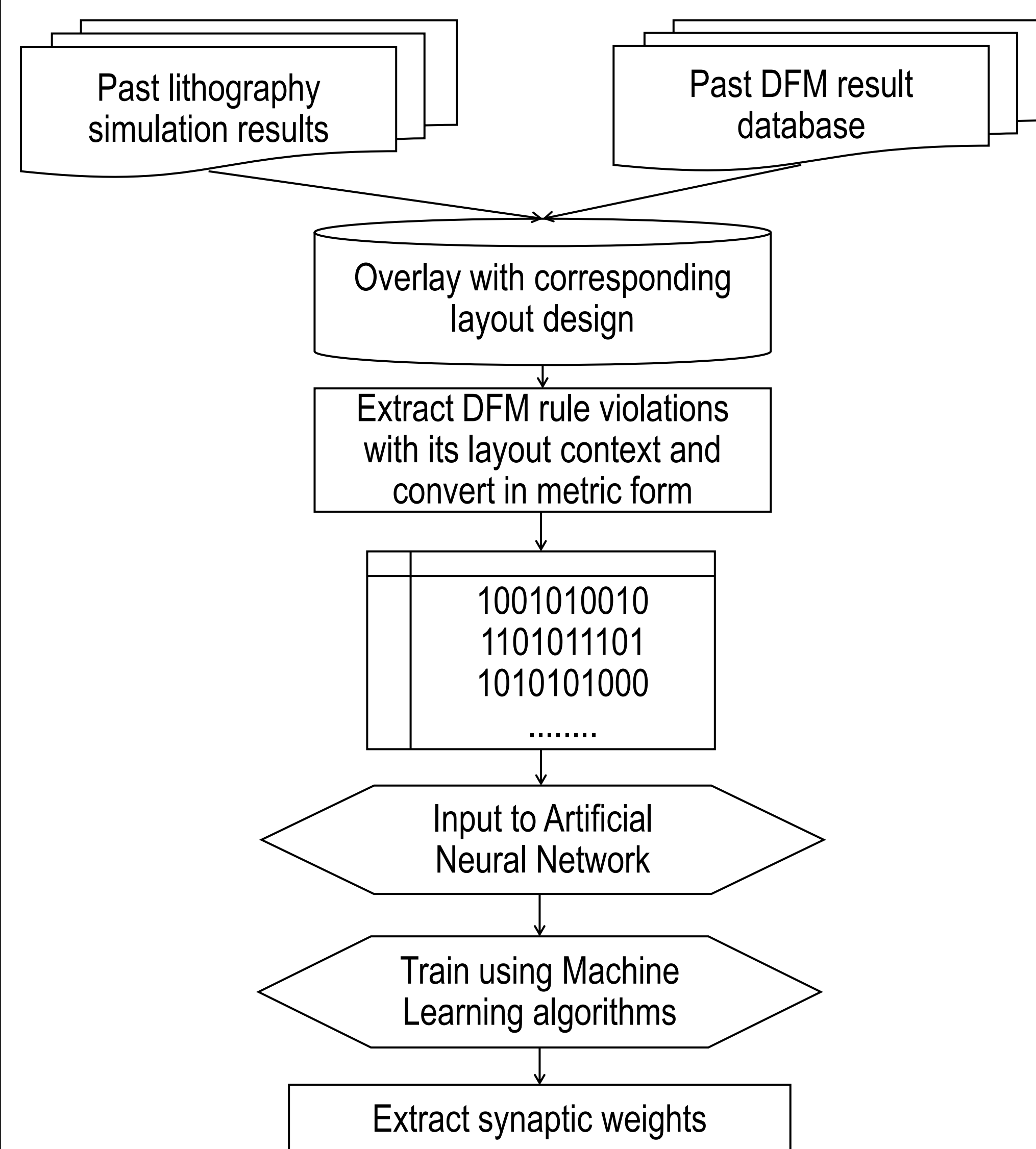


- DFM score for violation A & B does not correlated with their lithography results
- This mismatch is due to the difference in their layout context, violation "A" printability significantly affected by neighboring line-ends and jogs while violation "B" does not have such neighboring shapes and thus has better printability
- This limitation creates a requirement of advanced techniques in which layout context can be analyzed while performing rule-based scoring

Proposed Method

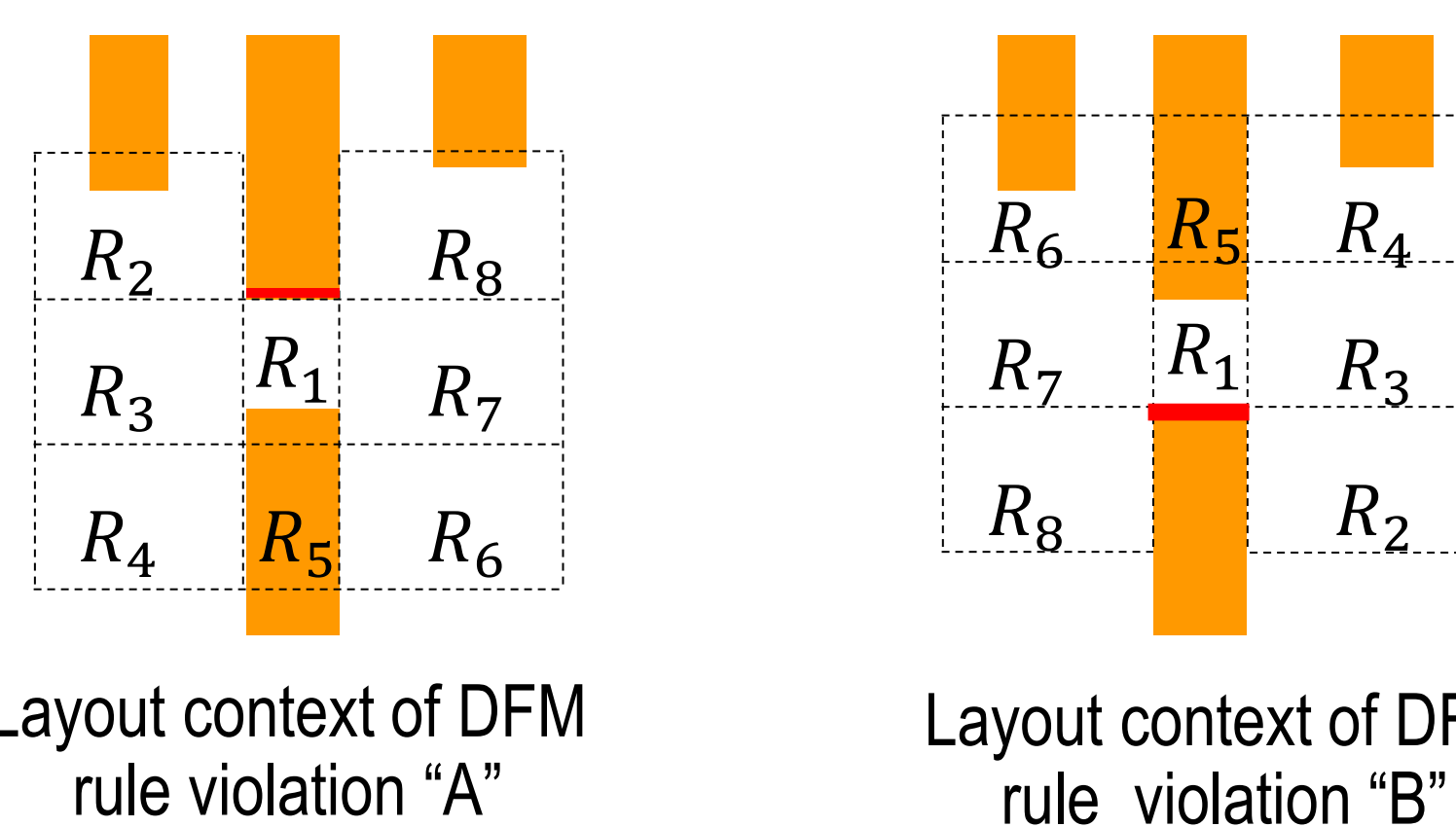
- Propose a novel methodology for performing context-aware rule scoring
- This methodology is based on machine learning which uses past lithography simulation results to build training data set and use it to predict a given layout context for its probability of causing lithography failures

Flow overview



Data Extraction for Machine Learning

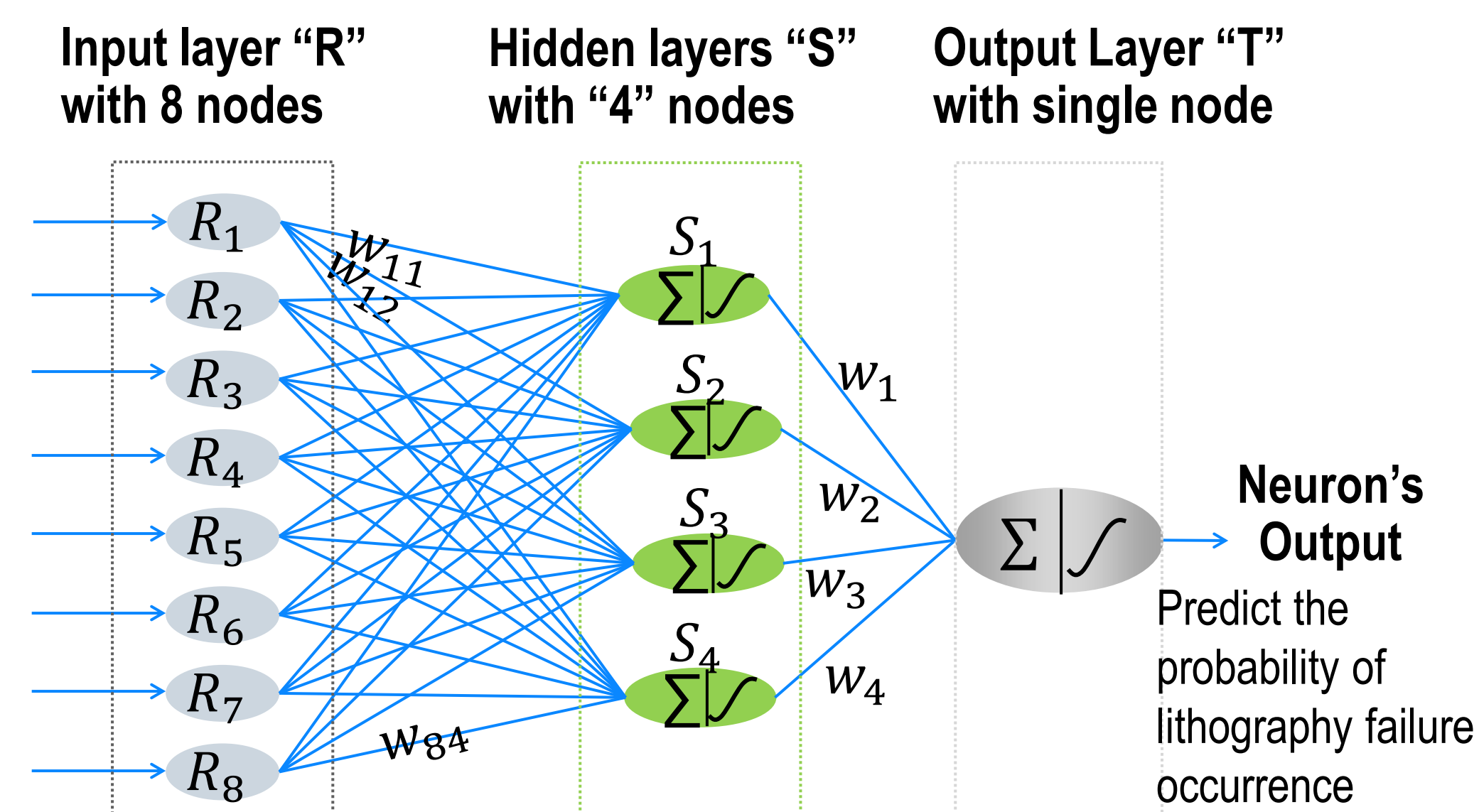
- Data is extracted from given layout context by dividing the context in 8 different regions. Each region is analyzed for layout polygon and vertices count
- These values are transformed in metric for training data set.
- If DFM violation overlay with lithography hotspot then expected outcome is "1" otherwise it will be "0"



Case	R ₁	R ₂	R ₃	R ₄	R ₅	R ₆	R ₇	R ₈	Expected outcome
A	3	3	0	0	1	0	0	3	1
B	3	0	0	3	1	3	0	0	0

Artificial Neural Network Used

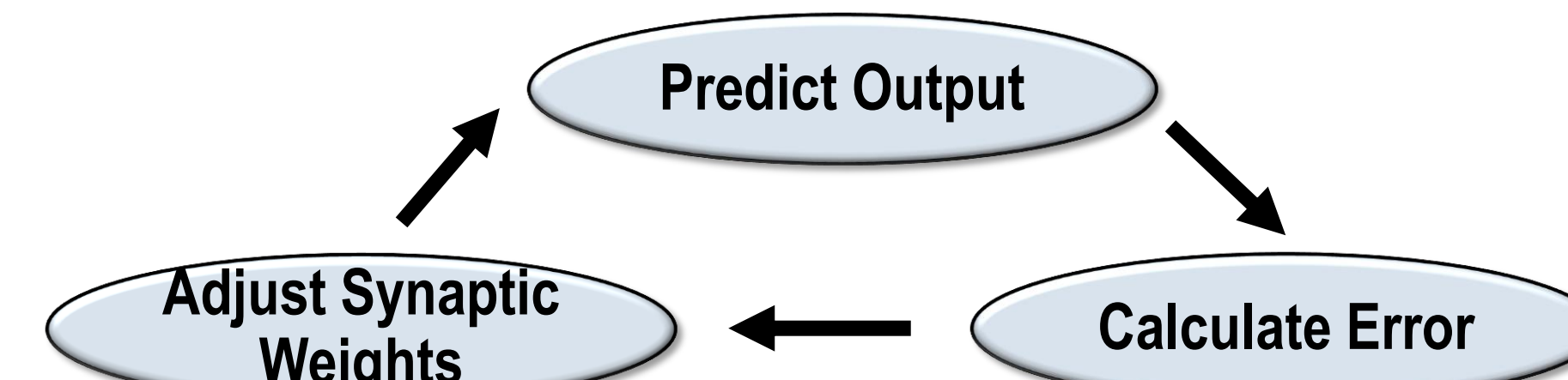
- In this methodology we have used Artificial Neural Network to predict the outcome



- In this approach, We have used three layered neural network to get the optimum results
- The input layer consist of 8 input nodes which represents the value of each region extracted from layout context
- The outputs of input layer is connected with 4 hidden layer nodes using a weighted connection. These weights represent the significance of associated node in neural network
- The output of hidden layer nodes are connected to single output node using another weighted connection

Learning Cycle & Training Algorithm

- Network optimization and training process uses extracted data set with known results



- Define ANN architecture (8:4:1) and initializes weights randomly. Provide random weights for synapsis w_{ij} connected from input to hidden layer and w_j connected from hidden layer to output neuron
- Define initial neuron values based on sigmoid function
 R_i = input layer vector, $s_{jout} = \frac{1}{1+e^{-s_{jin}}}$, $s_{jin} = \sum_{i=1}^8 w_{ij} * R_i$
 $t_{out} = \frac{1}{(1+e^{-t_{in}})}$, where $t_{in} = \sum_{j=1}^4 s_j w_j$
- Evaluate the error at the neuron output
 $error_t = (x - t_{out})$
 Where, x is the desired output, t_{out} is the actual output of the neuron
- Apply gradient descent method to calculate error delta and adjust weights from hidden layer to output layer
 $\delta_t = error_t * \frac{d(t_{out})}{d(t_{in})}$
 Where, t_{in} is the weighted summation of all the hidden layer nodes
 $\delta_{w_j+} = s_{jout} * \delta_t$
- Backward propagate the output neuron error delta to calculate error delta at hidden layer neuron and adjust weights from hidden layer to first layer
 $error_{s_j} = \delta_t * w_j$, $\delta_s = error_{s_j} * \frac{d(s_{jout})}{d(s_{jin})}$, $\delta_{w_{ij}+} = R_j * \delta_s$
- Go to step 4 for a certain number of iterations, or until the error is less than a pre-specified value

Context-Aware Scoring

- In this implementation, a total of 36 synapses used to connect 8 input nodes to 4 hidden nodes and 1 output node
- By training the network using learning algorithm and training dataset, 36 weights for these synapses get adjusted
- These weights are extracted and later used in scoring equation during rule analysis

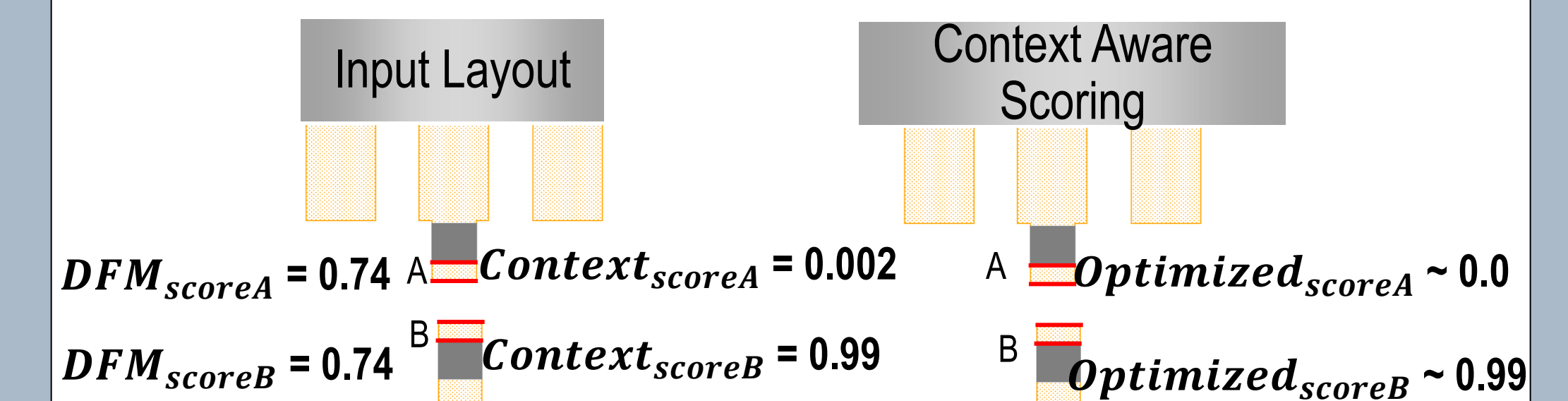
T _{Out}	S ₁	S ₂	S ₃	R ₄
R ₁	w ₁₁	w ₁₂	w ₁₃	w ₁₄
R ₂	w ₂₁	w ₂₂	w ₂₃	w ₂₄
R ₃	w ₃₁	w ₃₂	w ₃₃	w ₃₄
R ₄	w ₄₁	w ₄₂	w ₄₃	w ₄₄
R ₅	w ₅₁	w ₅₂	w ₅₃	w ₅₄
R ₆	w ₆₁	w ₆₂	w ₆₃	w ₆₄
R ₇	w ₇₁	w ₇₂	w ₇₃	w ₇₄
R ₈	w ₈₁	w ₈₂	w ₈₃	w ₈₄

Extracted synaptic weights to be used in context weightage calculation

$$Context_{score} = 1 - Context_{weightage}$$

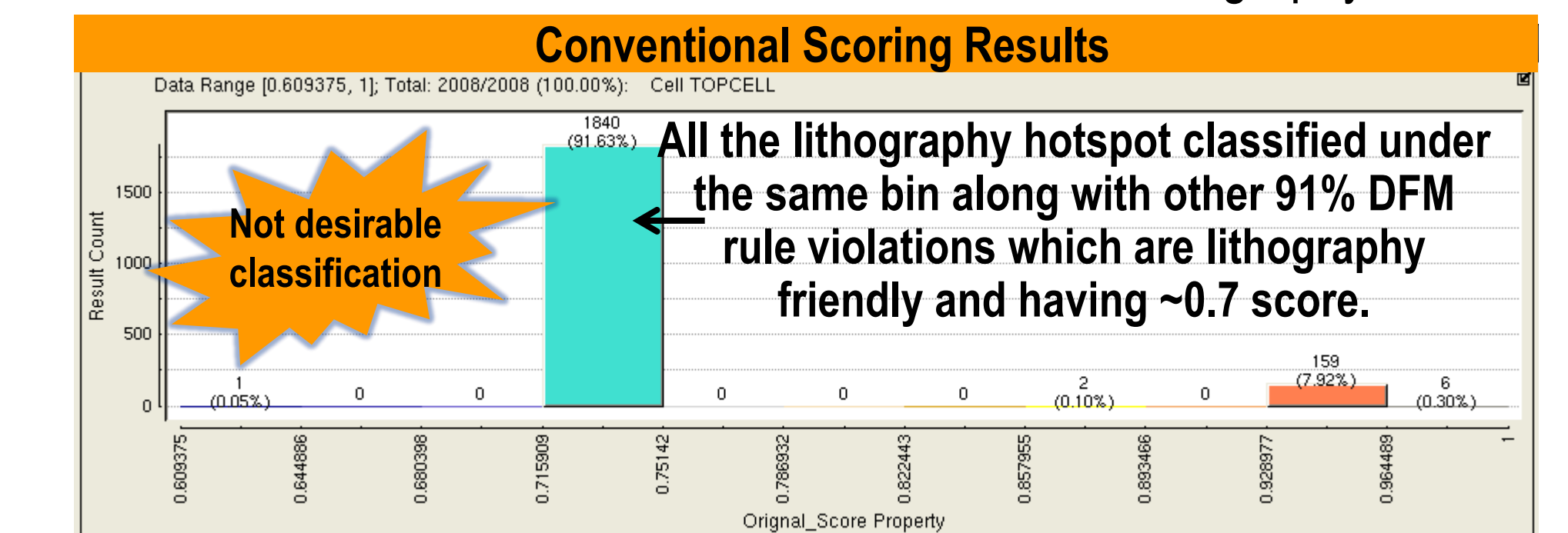
$$Optimized_{score} = f(DFM_{score}, Context_{score})$$

Use-Case Result

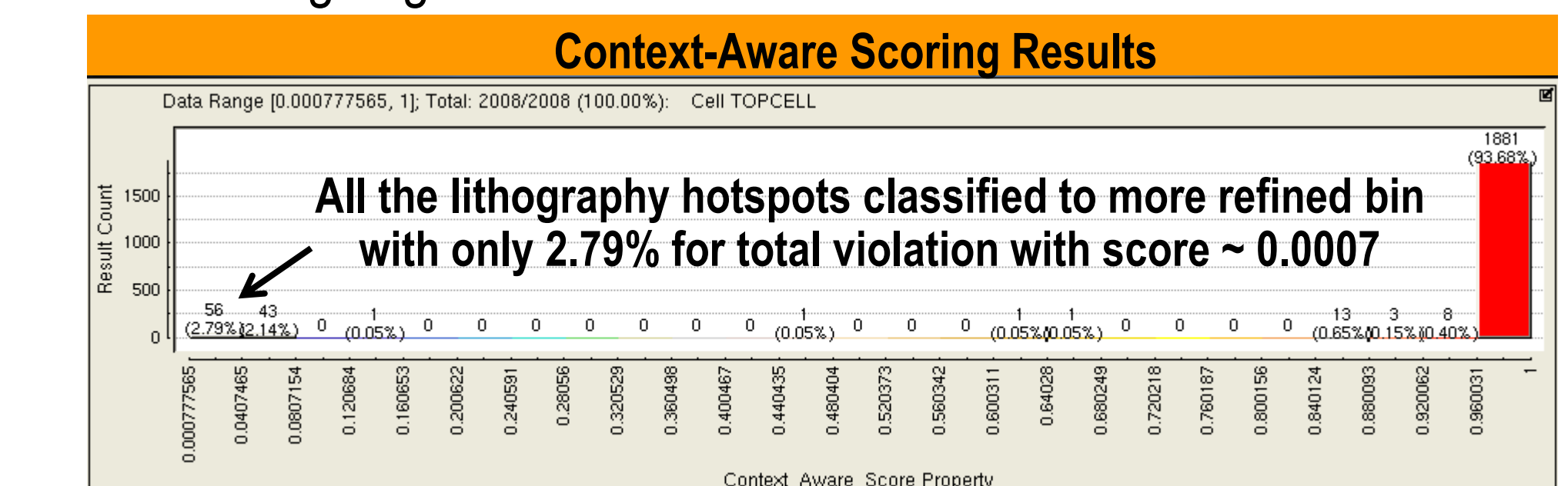


Results

- Test design with ~ 2000 DFM metal-via enclosure violations and 8 lithography hotspots is used
- Conventional scoring approach classify all the lithography hotspots with other 91.63% of total DFM rule violations which are lithography clean



- With this proposed method, score is more optimized based on its context weightage



- More refined classification of DFM rule violations. The violations with scores close to ~0.0 are more likely to have a printability issue and can be consider as potential weak points

Conclusion

- The demonstrated context-aware DFM rule scoring using machine learning technique has benefited in
- Improve DFM Score accuracy and its correlation with lithography results
 - Help in more desirable classification of critical DFM rule violations
 - Help designers to priorities fixing of critical violations as to improve design quality for better manufacturability