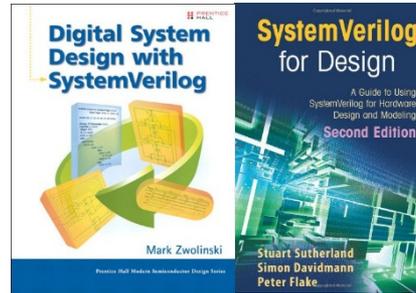


# An Easy VE/DUV Integration Approach

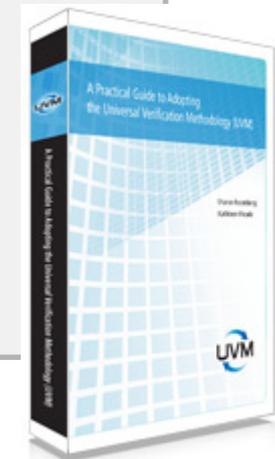
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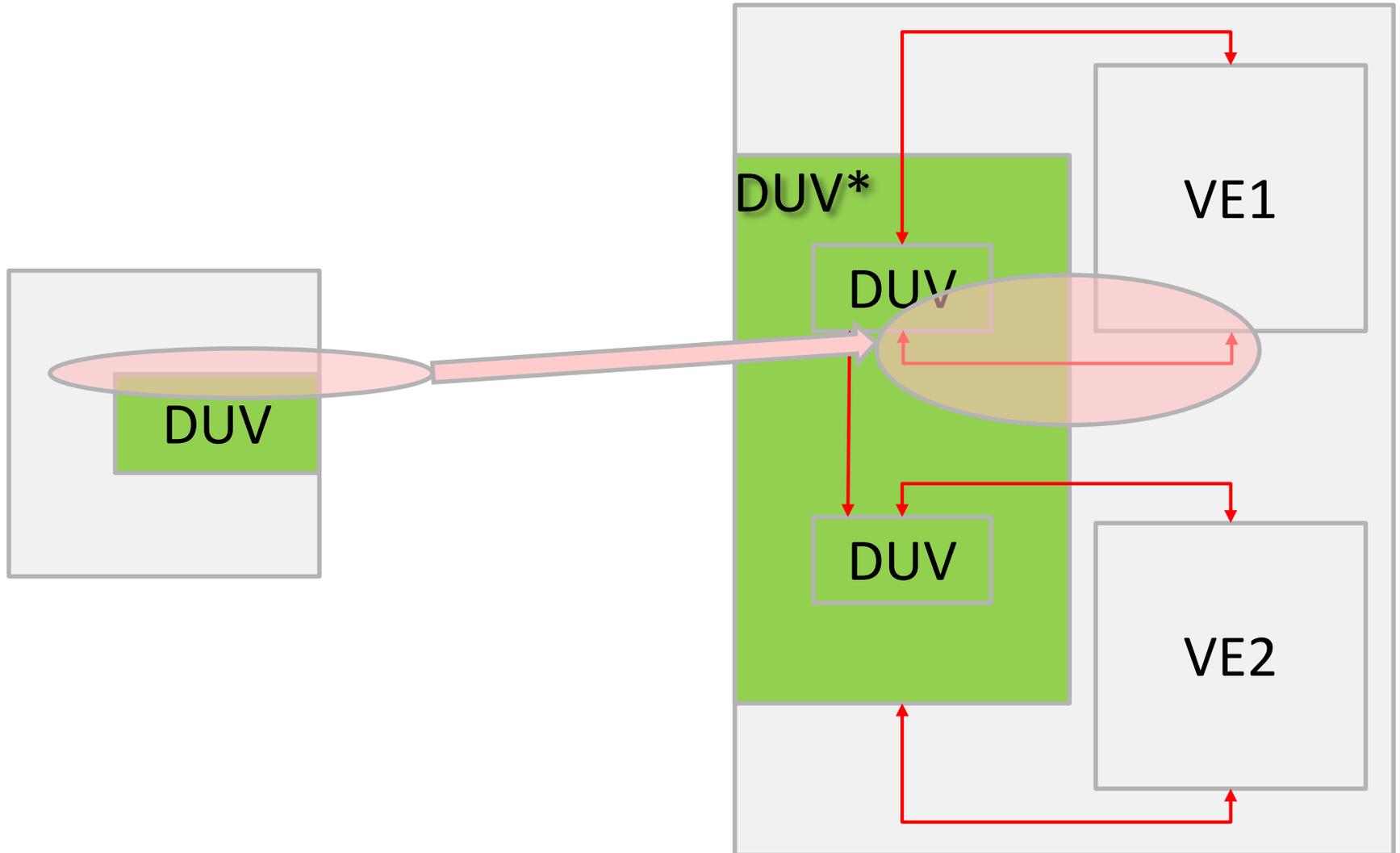
# Is There a Problem?



Verification Environment



# TB Vertical Reuse



# Common Methods

- Methods to distribute interface from TB into VE
  - Custom function distributing interfaces such as `assign_vi()`
  - Config struct member
- Methods to access interface in DUV
  - “wire“ (TB) interface to primary DUV port
  - Create interface in TB and assign elements by OOMR
  - If interface already exists access via OOMR

# Common Issues

- DUV code modifications for verification
- Simple adjustments might lead to extensive source changes (OOMRs are not reusable)
- Knowledge and code in various places
  - Which interfaces exist?
  - Which component accesses which interface?
  - How is the interface retrieved and checked?

Can we do better?

# What if?

- Not adding verification infrastructure to DUV
  - Not “wiring“ interface through DUV ports to top
  - Make interface instance(s) in the DUV on demand without touching the code
- Make all interfaces available in a central place via a key
- Query interfaces from test bench as needed

# 3 Piece Solution

- SystemVerilog **bind** construct
- Interface self registration
- Central database

# SystemVerilog “bind”

- **bind** can make an instance in a module
  - In all instances of a type
  - Or in a particular instance only
- No code change required in target module

```
// -*- binds an instance of the "clk_intf" into "sub_block"  
with instance  
// name "clk_intf_i" signal names are bound by name  
bind sub_block clk_intf clk_intf_i(.*);  
  
// by instance  
bind top_block.sub_block_i2 clk_intf clk_intf_i(.*);
```

# Interface Self Registration

- Interface instance actively registers itself
  - In central db
  - Every interface instance can do it automatically (no code required outside of interface)
  - Key = verilog instance path of interface instance
  - Value = reference to current interface
- Registration is automatic during startup

# Interface Self Registration

```
interface clk_intf(output bit clk);
    // interface wires,regs,tasks,functions ...
    // -*- mandatory code for self registration
function automatic void register();
    virtual clk_intf vif;
`ifdef INCA // wrt mantis4300
    vif = clk_intf;
`endif
    cdns_vif_db#(virtual clk_intf)::register_vif(
        vif, $sformatf("%m"));
endfunction

    initial register();
    // -*- mandatory code ends
endinterface
```

# Self Reference to Interface

- Like `this` for class instances
- Not covered by current LRM
- <http://www.eda.org/mantis/view.php?id=4300>
- Major vendors support it
  - unfortunately with a different syntax
- Only a single line difference
  - contained change

# Interface Registry

- Any typed key-value store will do
- Package uses `uvm_config_db` as database
  - Provides overrides, trace, dump, storage, types
  - UVM users know `uvm_config_db`
- Database can be extended to offer addon services (debug, reporting)

```
class cdns_vif_db#(type T=int) extends uvm_config_db#(T);
  static function void register_vif(T vif, string vifName);
  static function void retrieve_vif(ref T vif, input
    uvm_component cntxt, string path, bit validate=1);
endclass
```

# Approach provided so far

- Interface instances can be made
  - Without code change in DUV
  - At any DUV level
- All interface instances available in DB
- Database can provide addon services
  - Statistics
  - Logging
  - Common checking and retrieval code
  - Debugging aid

# Verification Env Use Model

- Rule: #1 make IF instance; #2 retrieve IF
- Retrieve interface instance simply via the key

```
class testbench extends uvm_env;
    // -*- this is a container private virtual interface
    virtual clk_intf vif;

    function void build();
        super.build();
        cdns_vif_db#(virtual
            clk_intf)::retrieve_vif(vif,this,"clk_intf_i");
    endfunction
endclass
```

# Module-to-System Use Model

- VE topology usually matches DUV topology
  - so every TB component has an associated DUV instance
  - Package assumes that for every VE component an “**HDLContext**” can be constructed
- Full “**HDLContext**” for a TB component matches Verilog instance path of associated DUV hierarchy
  - Path fragments stored as property in `uvm_config_db`
- Key for lookup is
  - **HDLContext** for context component
  - Plus name during `request_vif()`

# Example

```
// assumption: tb1,tb2 are children of top
uvm_config_db#(string)::set(top,"","HDLContext","top");
uvm_config_db#(string)::set(tb2,"","HDLContext","sub_block_i2");

uvm_config_db#(string)::set(tb1,"","HDLContext","sub_block_i1");

// the query for clk_intf_i via
cdns_vif_db#(virtual
clk_intf)::retrieve_vif(vif,this,"clk_intf_i");

// would return the interface for this=tb2
"top.sub_block_i2.clk_int_f"

// and for this=tb1
"top.sub_block_i1.clk_int_f"
```

# Summary

- Presented an easy path to integrate DUV/TB
- Path provides
  - no DUV changes or special structure for verification required
  - All IF instances available in central place
  - Each TB component can query IF
  - Support for horizontal/vertical reuse
- Code for “interface registry package“ can be downloaded from <http://forums.accellera.org/files/>

# Thank you

# Q&A