Adopting UVM for safety Verification requirements

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accellera SYSTEMS INITIATIVE

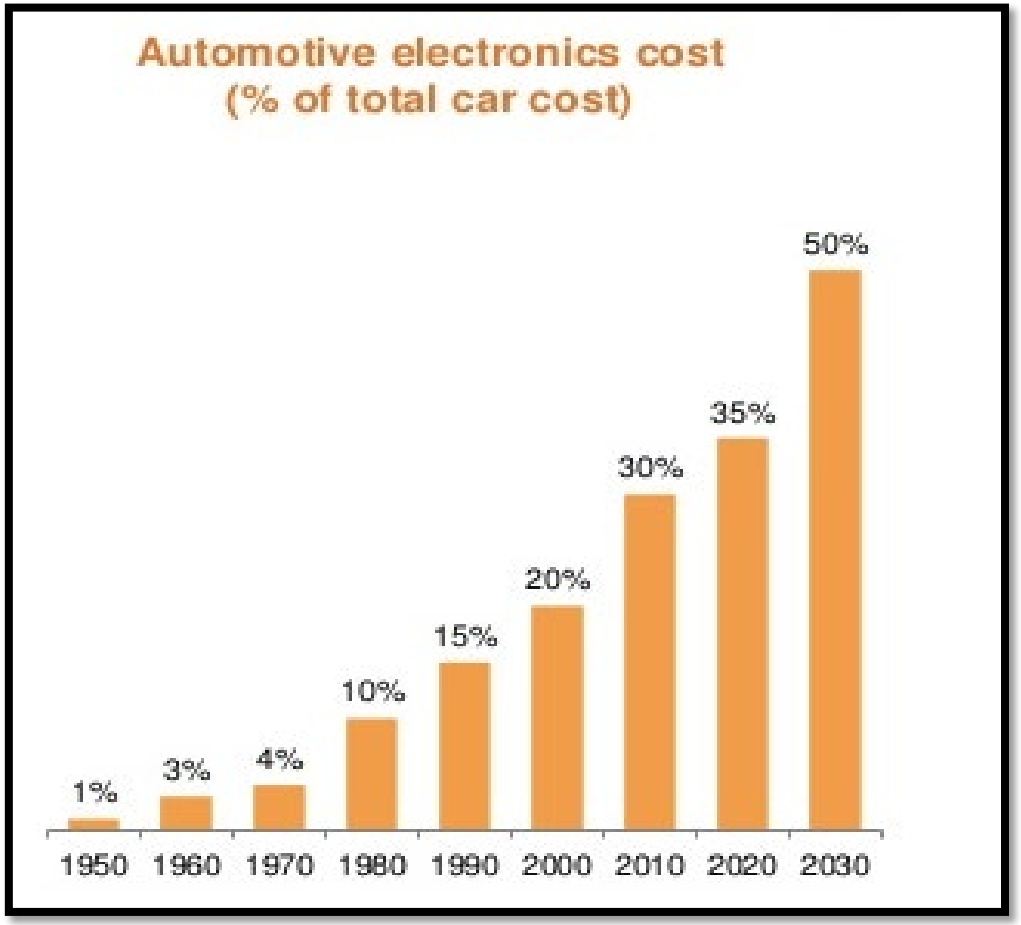
2017 DESIGN AND VERIFICATION™ DVCON CONFERENCE AND EXHIBITION EUROPE

Agenda

- Introduction
  - Safety critical application
  - Verifying safety critical designs
- Introduction to Go2UVM
- Deploying Go2UVM in Safety Verification
  - Directed error injection
  - Random fault injection
  - Using log predictors
- Conclusion

Safety critical Application

- Automotive is a safety critical application
- Few safety applications include
  - Air bags
  - Anti-lock Brake System
  - Electronic stability control
  - Adaptive cruise control
  - Emergency breaking assist



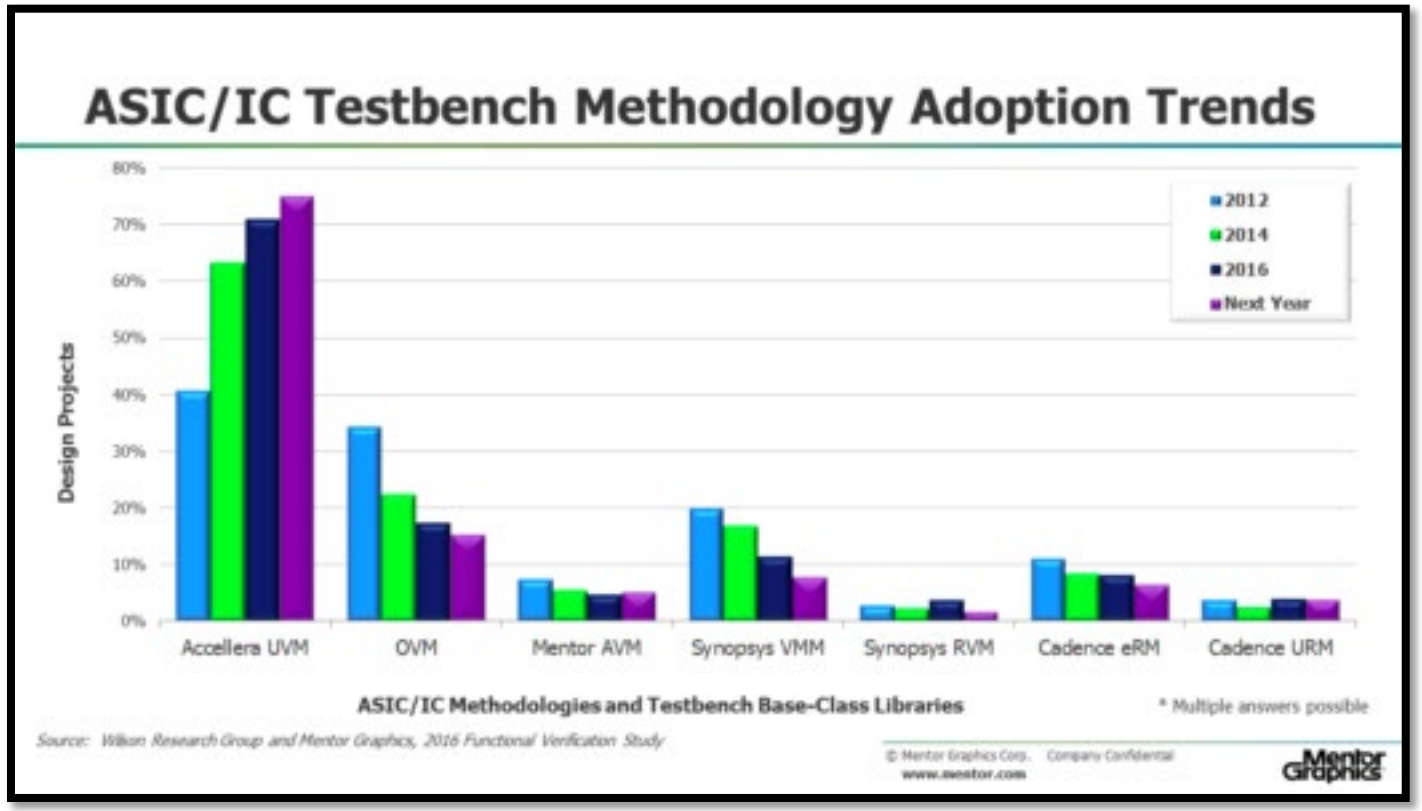
Source: PWC Analysis

Verifying safety critical designs

- Key requirements for functional verification of safety critical designs
  - Simulation of the unaltered design under test (DUT)
  - Fault injection at random points
  - Reuse of the existing functional verification environment with support for System Verilog, Universal Verification Methodology (UVM)
  - Support for multiple fault types, including single event upset (SEU), stuck-at-0/stuck-at-1, and single event
  - Log prediction to create self-checking error tests

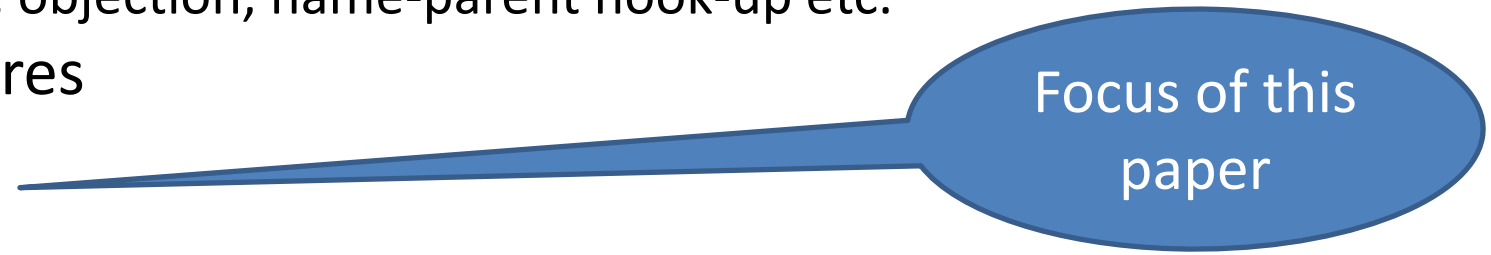
UVM – fastest growing methodology

- Source: Independent survey by Wilson group
  - Sponsored by Mentor Graphics

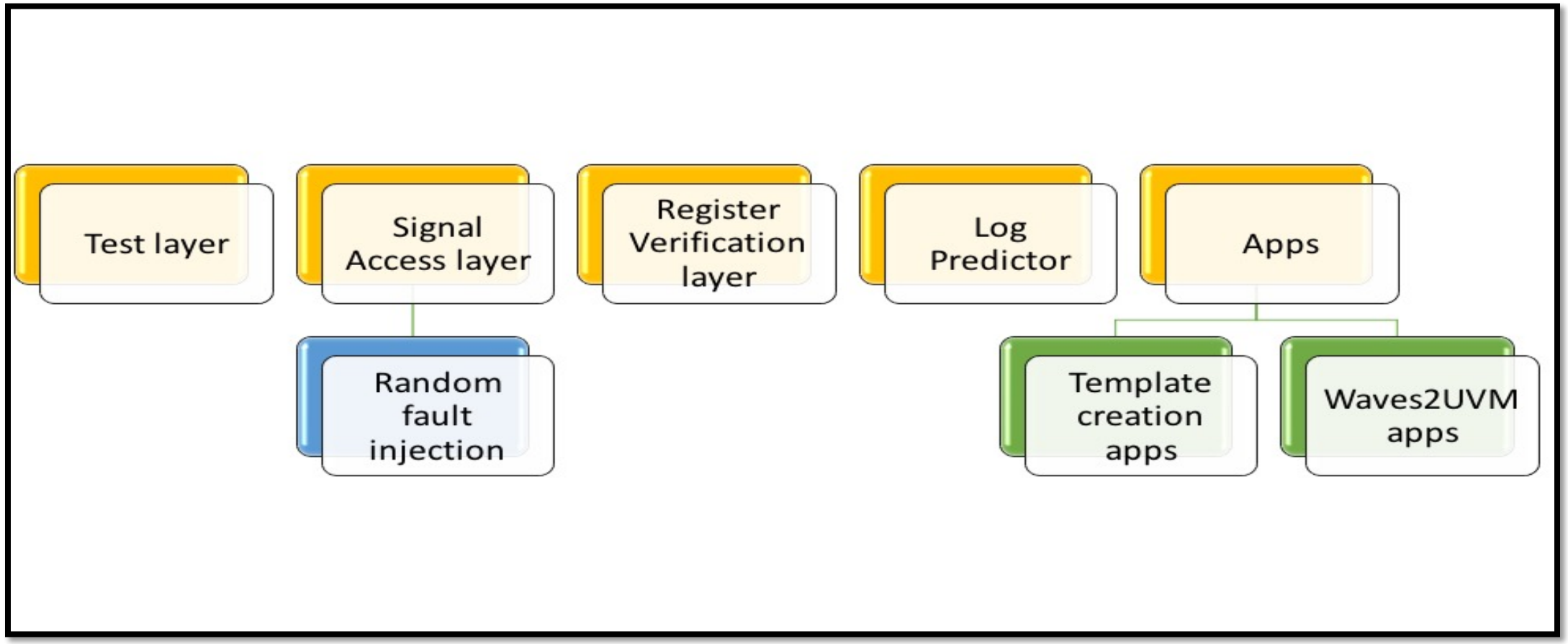


What is *Go2UVM*?

- SystemVerilog package
- TCL “apps” to auto-create Go2UVM files
- Package on top of Standard UVM framework
- Two primary goals:
  - Simplify UVM for first-time users
  - Extend standard UVM to add specific features
- Simplifying UVM adoption:
  - Go2UVM base Test from *uvm_test* class
  - Hides phasing, objection, name-parent hook-up etc.
- Extended features
  - Fault injection
  - Log predictor
  - Checker library
  - Built-in UVCs for Registers, Low power verification etc.

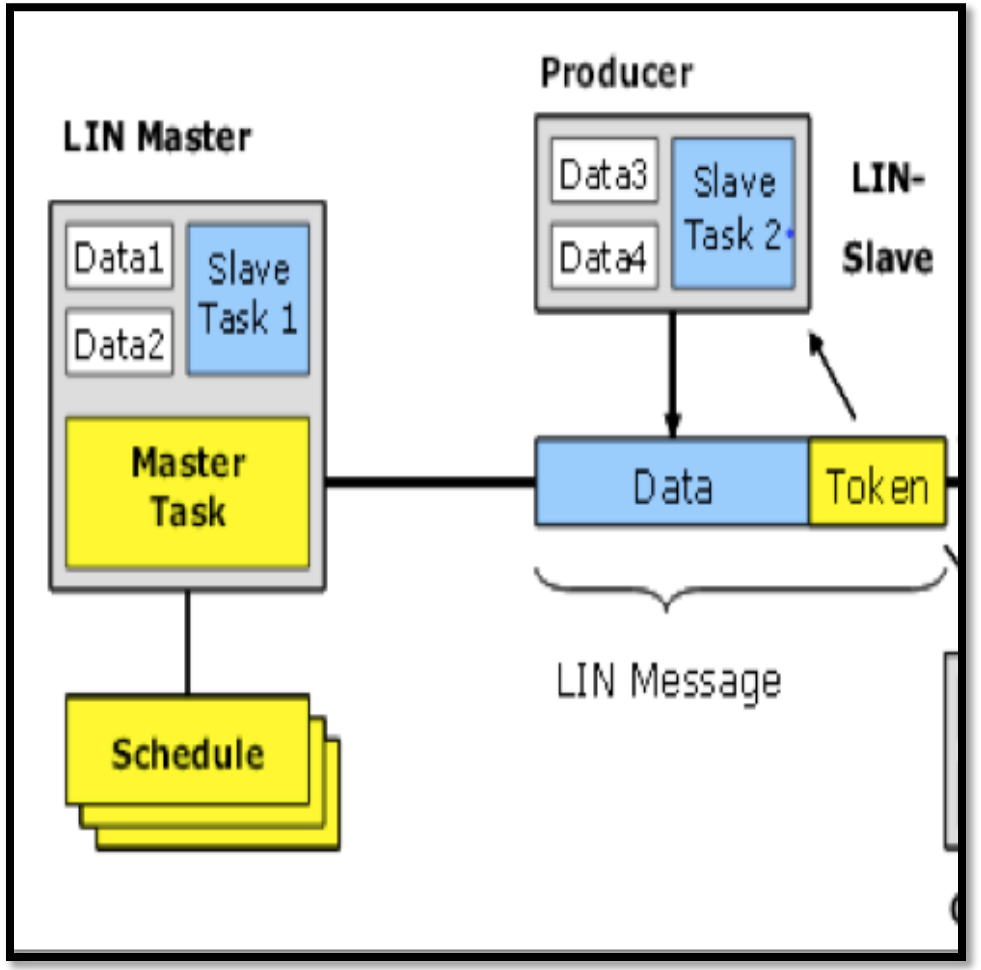


Go2UVM in a nutshell



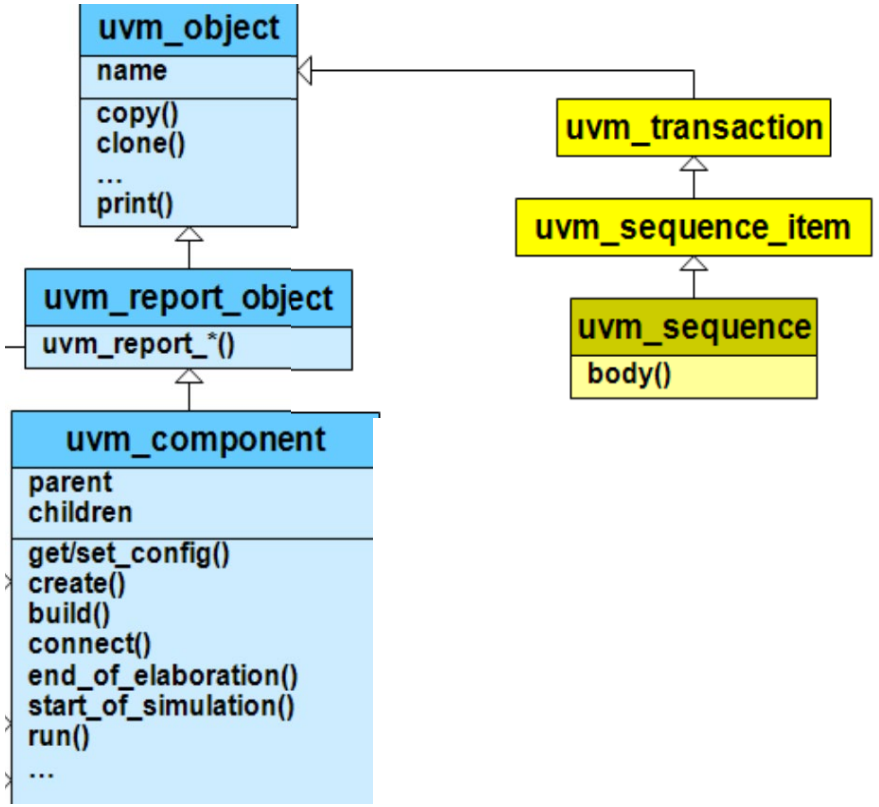
Directed Error injection

- Typical UVCs contain several error injection capabilities
  - Some are part of transaction
  - Some are part of components/drivers
- Consider LIN protocol
- Typical errors:
  - Delimiter err
  - Checksum err
  - PID start/stop err
  - Parity err
  - Oversize err etc.
- UVC has knobs to control these error generation



LIN Error control in UVM framework

- UVM base class – 2 main class trees
  - Components (Hierarchical)
  - Transaction/SEQ (Not hier aware)
- Often users need to write Virtual sequences to develop test scenarios
- Tweaks knobs in Driver/Agent from uvm_sequence::body()
- Out-of-the-box UVM does not support this
  - As sequences are not hierarchy aware
  - uvm_root class has API needed for this



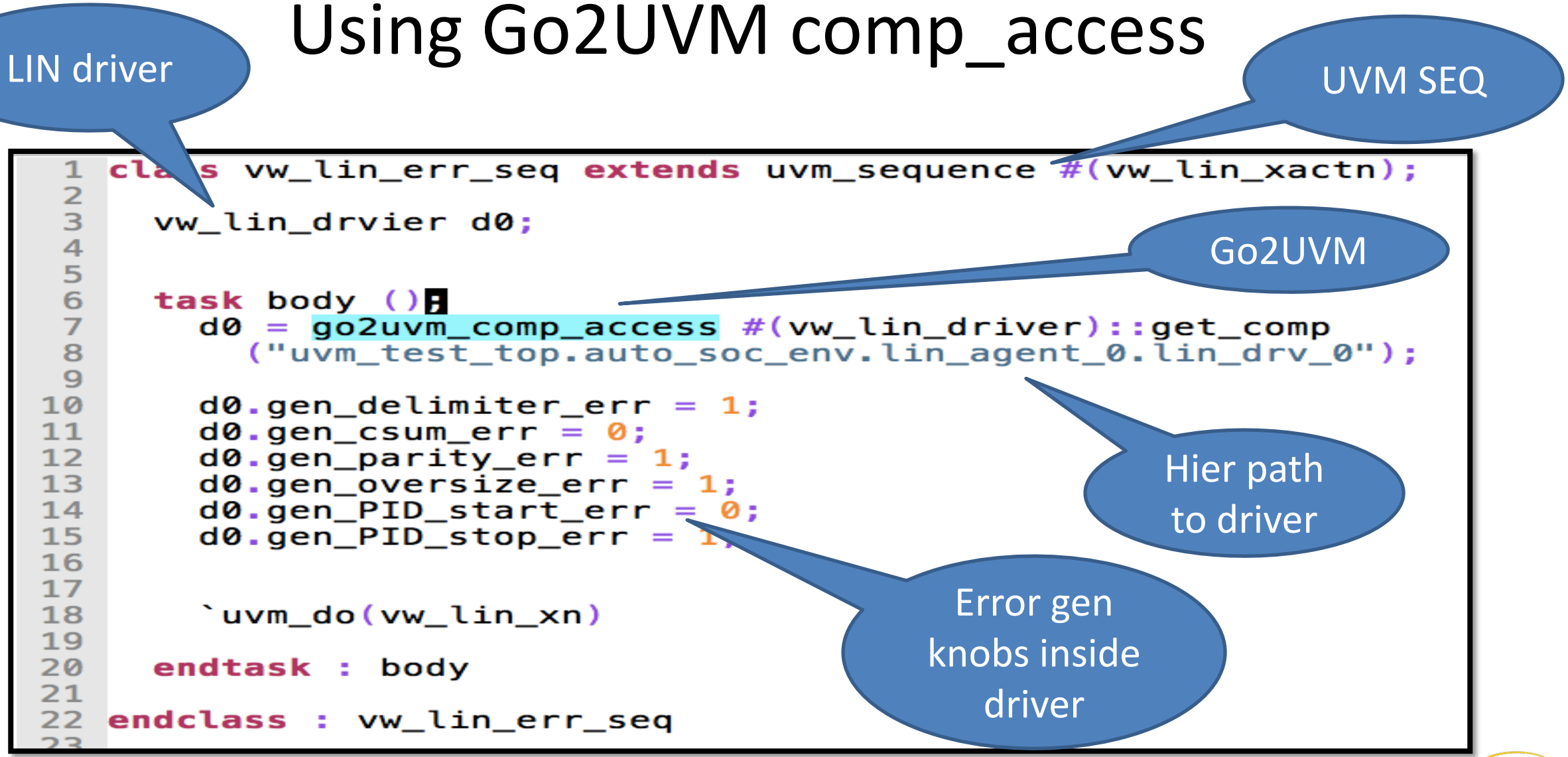
Go2UVM Component access feature

- Base class: ***go2uvm_comp_access***
- An OOP layer around *uvm_component*
- Has a static function ***get_comp()***
- Uses *uvm_root::find* API
  - Makes it easy to use for end-users
  - Built-in error checking for wrong hierarchy specification
  - Hides dynamic casting ($cast) from end-user

```
1  //
2  // Get the target component pointed by ~abs_path_to_comp~
3  // The parameter to the class T identifes the target component's type
4  // It is important to ensure dynamic casting compatibility
5  //
6  // The basic usage of this class is:
7  //
8  //| go2uvm_comp_access #(vw_lin_driver)::get_comp
9  //     ("uvm_test_top.auto_soc_env.lin_agent.lin_drv_0")
10
11
12 class go2uvm_comp_access #(type T=uvm_component) extends uvm_component;
13
14   T target_comp;
15   uvm_component found_comp;
16   extern static function T get_comp (string abs_path_to_comp);
17 endclass : go2uvm_comp_access
```

Go2UVM component access layer

Using Go2UVM comp_access



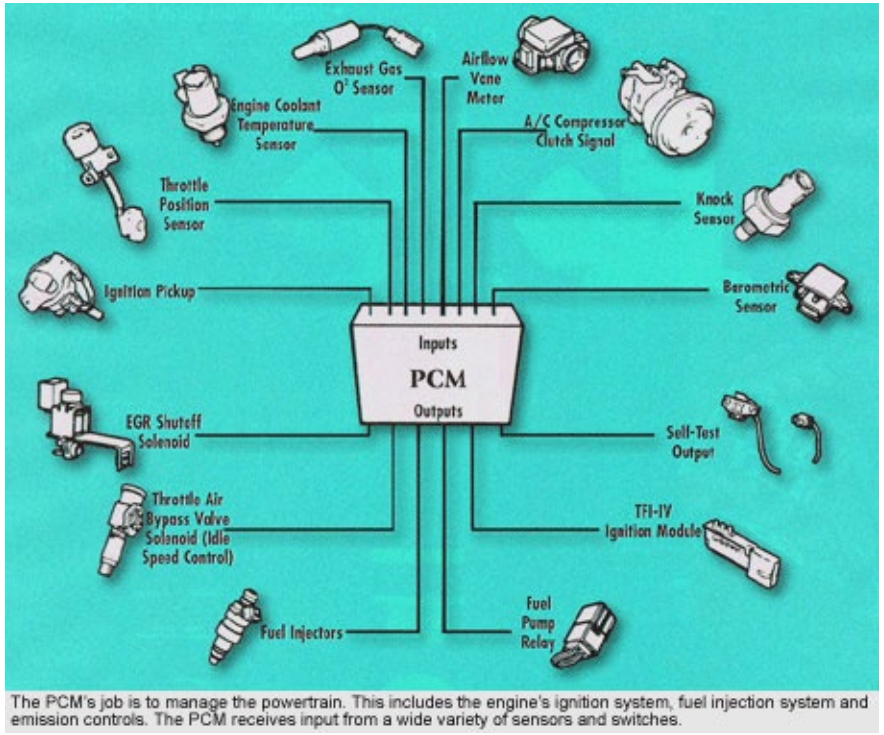

```
1  class vw_lin_err_seq extends uvm_sequence #(vw_lin_xactn);
2
3    vw_lin_drvier d0;
4
5
6    task body ();
7      d0 = go2uvm_comp_access #(vw_lin_driver)::get_comp
8        ("uvm_test_top.auto_soc_env.lin_agent_0.lin_drv_0");
9
10     d0.gen_delimiter_err = 1;
11     d0.gen_csum_err = 0;
12     d0.gen_parity_err = 1;
13     d0.gen_oversize_err = 1;
14     d0.gen_PID_start_err = 0;
15     d0.gen_PID_stop_err = 1;
16
17
18     `uvm_do(vw_lin_xn)
19
20   endtask : body
21
22 endclass : vw_lin_err_seq
```

Directed Error injection - summary

- Error injection is important for safety verification in UVM
- Standard UVM sequences are “hierarchy-unaware”
- Error injection scenarios coded as sequences in UVM
- Typical UVC has error injection control knobs inside agent/driver
- Having access to those knobs from a sequence is very useful
- Go2UVM makes it easier to access any component from anywhere
- Built-in debug messages help with wrong usage

Need for Fault injection in safety verification

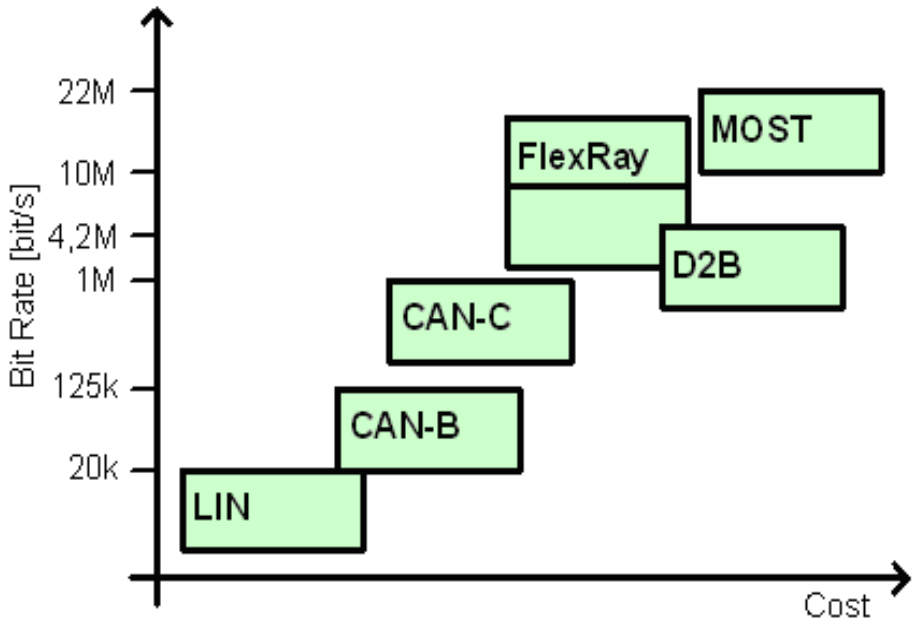
- Consider a typical car's Power-train Control Module (PCM)
  - Takes inputs from various sensors
  - Controls several vital parts of a car
- Need to verify many fault scenarios
- Fault injection is essential to mimic real life scenarios



Ford™ PCM module

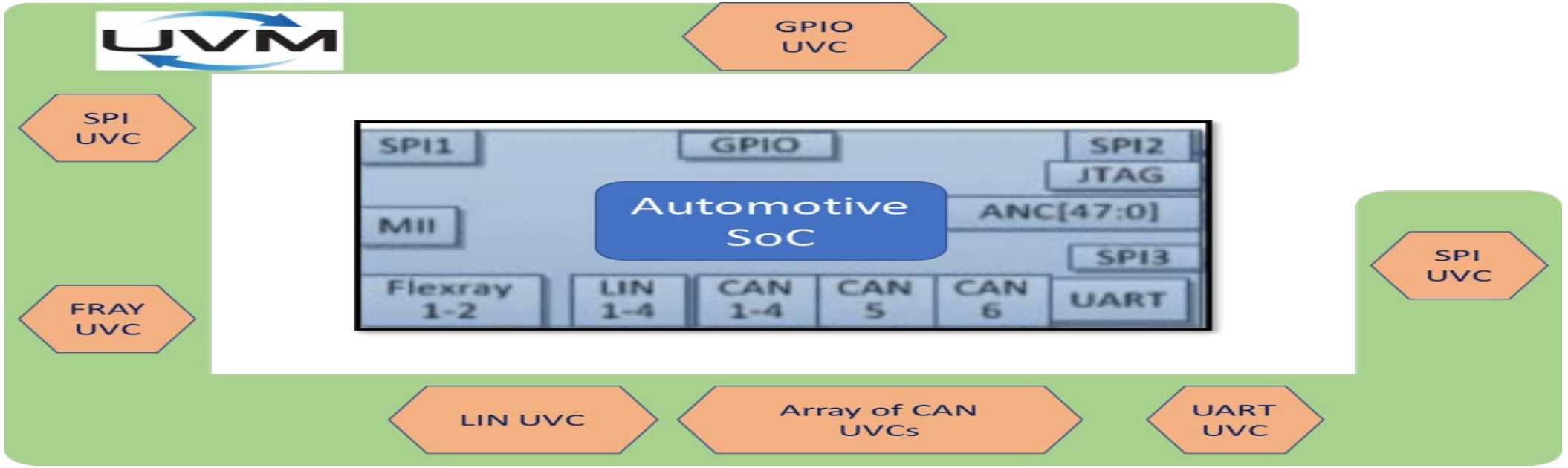
Automotive SoC example

- Has multiple interfaces to control various part of the automotive



Automotive SoC Verif env with UVM

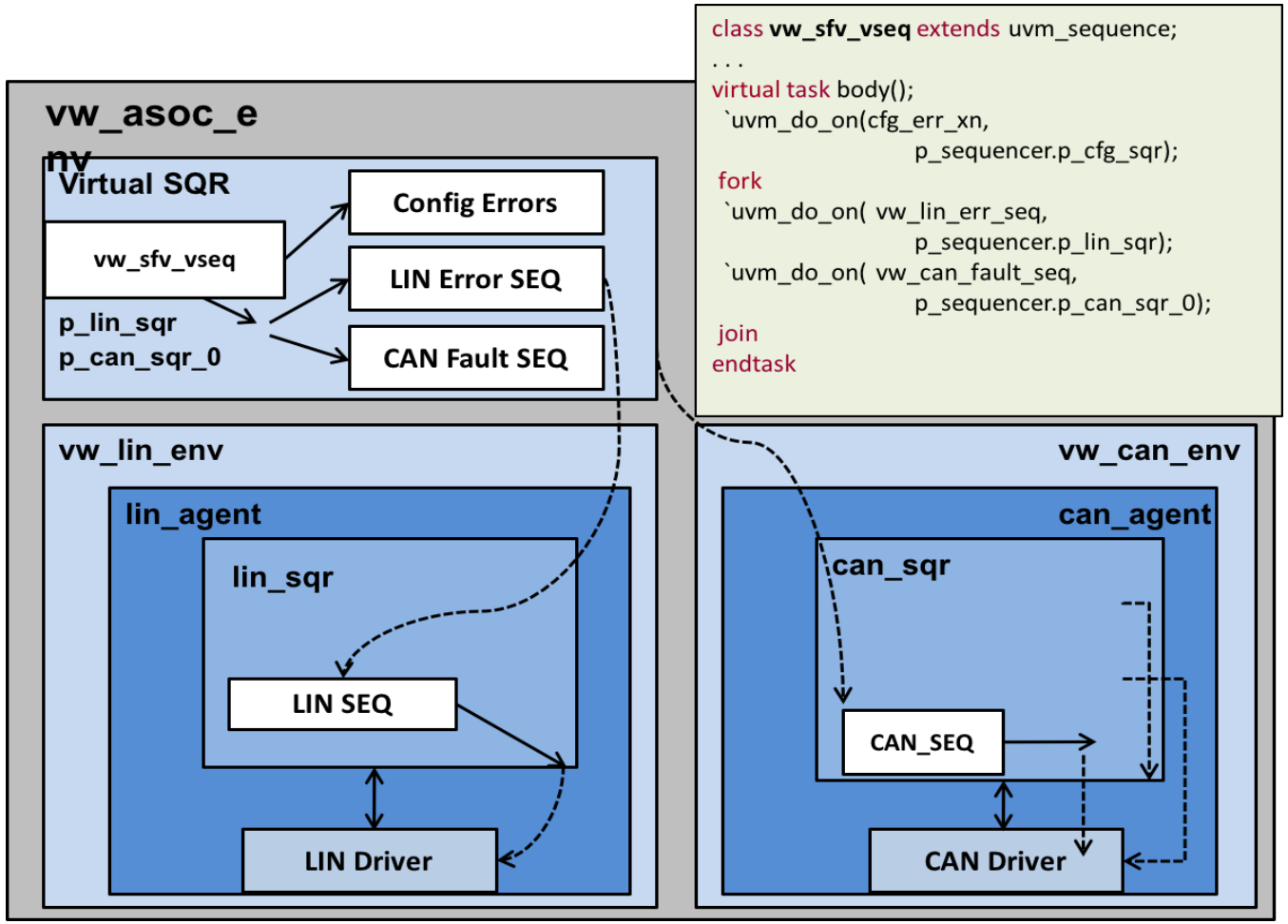
- Traditional UVM based flow with multiple UVCs, a verification environment can be built as shown in Figure below.



Verification Environment with multiple UVCs

Virtual sequences for Automotive SoC

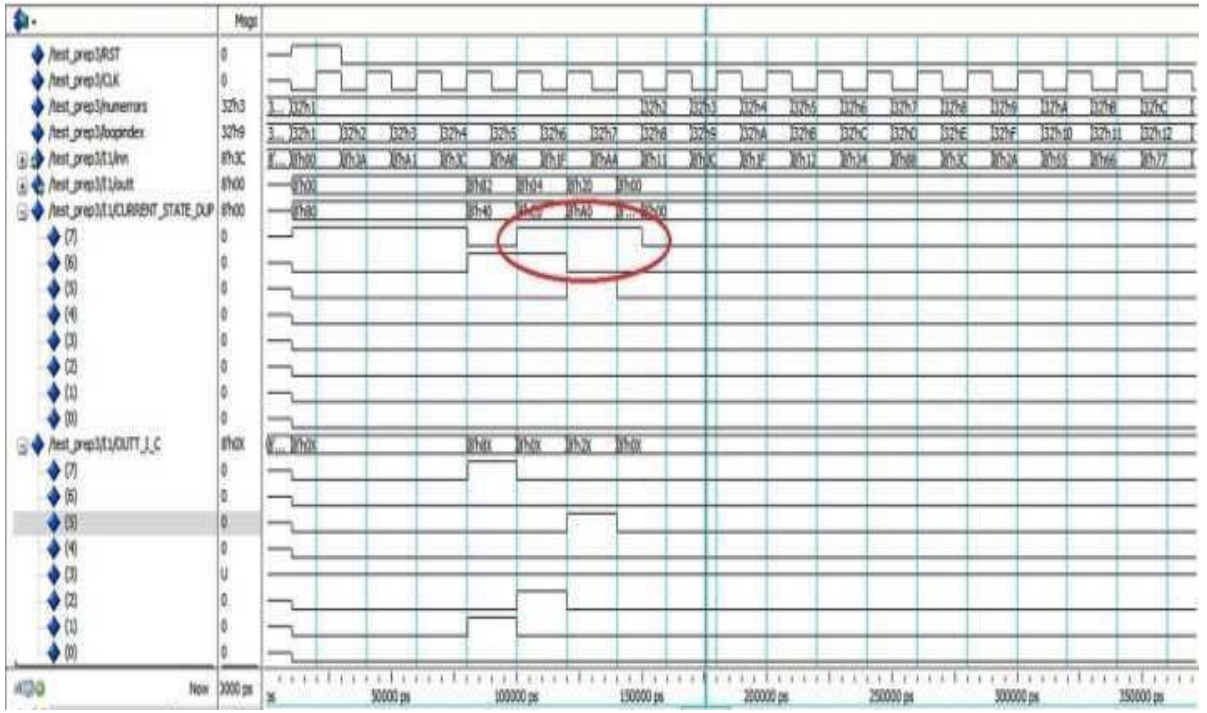
- Multiple UVCs
- Virtual SEQ
  - Control individual interfaces
  - Error generation
  - Orchestrates various IP interactions
- Well-understood, well-deployed use model
- Adding random faults
  - Tricky!



Virtual Sequence and Multiple Sub-sequence

Fault injection in UVM simulation

- Regular traffic (via UVM virtual SEQ)
- Faults == random values on select signals
- Typically spread across the design
  - Hard to decide upfront
  - Difficult to code as “SV Interface”
- Occasional occurrence
  - Not very frequent



Signal Access API in Go2UVM

```
class go2uvm_sig_access extends uvm_object;
  `uvm_object_utils(go2uvm_sig_access)

 extern static function void g2u_force (string sig_name,
   logic [`VW_G2U_SIG_MAX_W-1:0] sig_val,
   bit verbose = 1,
   bit is_vhdl_sig = 0);

 extern static function void g2u_deposit (string sig_name,
   logic [`VW_G2U_SIG_MAX_W-1:0] sig_val,
   bit verbose = 1,
   bit is_vhdl_sig = 0);

 extern static function void g2u_release(string sig_name,
   bit verbose = 1,
   bit is_vhdl_sig = 0);
endclass : go2uvm_sig_access
```

Signal access layer Go2UVM

- Go2UVM has a signal access layer
- Uses simulator's force/release API
- Works across HDL boundary
- Handy technique for sideband drives:
  - PLL output
  - GLS reset etc.

```
class go2uvm_sig_access extends uvm_object;
  `uvm_object_utils(go2uvm_sig_access)

 extern static function void g2u_force (string sig_name,
   logic [`VW_G2U_SIG_MAX_W-1:0] sig_val,
   bit verbose = 1,
   bit is_vhdl_sig = 0);

 extern static function void g2u_deposit (
   string sig_name,
   logic [`VW_G2U_SIG_MAX_W-1:0] sig_val,
   bit verbose = 1,
   bit is_vhdl_sig = 0);

 extern static function void g2u_release(string sig_name,
   bit verbose = 1,
   bit is_vhdl_sig = 0);
endclass : go2uvm_sig_access
```

Fault injection with Go2UVM

- Go2UVM's signal access layer is extended for fault injection
- A new app named "SaFety Verification" (SFV) is developed

random_faults.sfv (~/proj/VWorks/VW_Methodology/...VW_Go2UVM_Pkg/apps/VW_G2U_Safety_Verif_app) - VIM

```
1  # Signal name (hierarchical) inside []
2  # g2u_sfv_vals : [comma separated values as integers]
3  # g2u_sfv_times : [comma separated values as integers, relative time]
4  # g2u_sfv_tunit : "ns", "ps" etc. Default is "ns"
5  # g2u_sfv_vhdl : true/false - if target is VHDL signal, Default: false
6  # g2u_sfv_dbg : true/false - for verbose debug messages for every fault injection, Default: false
7
8  [sig1]
9  g2u_sfv_vals : [0,22,44]
10 g2u_sfv_times : [0,100,2000]
11 g2u_sfv_tunit : ps
12 [sig2]
13 g2u_sfv_vals : [3,90,121]
14 g2u_sfv_times : [0,222,3333]
15 g2u_sfv_vhdl : true
16 [top.dut.sig3]
17 g2u_sfv_vals : [99,98,678]
18 g2u_sfv_times : [10,333,4444]
19 g2u_sfv_dbg : true
```

Using SFV in UVM test/sequence

- SFV → Go2UVM test via an app
- Can generate a SEQ as well – to be used in a virtual sequence

```
78 task go2uvm_safety_test::g2u_sfv_drive_sig1;
79   #0ps g2u_force ("/sig1",0);
80   #100ps g2u_force ("/sig1",22);
81   #2000ps g2u_force ("/sig1",44);
82 endtask : g2u_sfv_drive_sig1
83
84
85 task go2uvm_safety_test::g2u_sfv_drive_sig2;
86   #0ns g2u_force ("/sig2",3);
87   #222ns g2u_force ("/sig2",90);
88   #3333ns g2u_force ("/sig2",121);
89 endtask : g2u_sfv_drive_sig2
90
91
92 task go2uvm_safety_test::g2u_sfv_drive_top_dut_sig3;
93   #10ns g2u_force ("/top/dut/sig3",99);
94   #333ns g2u_force ("/top/dut/sig3",98);
95   #4444ns g2u_force ("/top/dut/sig3",678);
96 endtask : g2u_sfv_drive_top_dut_sig3
97
```

```
41
42 // Auto generated by VerifWorks Go2UVM Safety Verifiction app
43 //
44 import uvm_pkg::*;
45 `include "uvm_macros.svh"
46 `include "vw_go2uvm_macros.svh"
47 import vw_go2uvm_pkg::*;
48 `G2U_TEST_BEGIN(vw_g2u_gen_safety_test)
49
50
51   extern virtual task g2u_sfv_drive_sig1;
52   extern virtual task g2u_sfv_drive_sig2;
53   extern virtual task g2u_sfv_drive_top_dut_sig3;
54   extern virtual task reset;
55   extern virtual task main;
56 `G2U_TEST_END
57
58 task go2uvm_safety_test::main();
59   `g2u_display ("Starting force test")
60   fork
61     g2u_sfv_drive_sig1;
62     g2u_sfv_drive_sig2;
63     g2u_sfv_drive_top_dut_sig3;
64   join
65   `g2u_display ("End of main")
66 endtask : main
```

Sample Go2UVM SFV Test

Log predictors in Go2UVM

- Fault injection leads to random failures
  - Expected to be caught by assertions, UVM monitors/scoreboards
  - Predicting such errors is key to ensure quality
- UVM has “reg_predcitor”
- Go2UVM adds a “log_predictor”
- Motivated by Mock frameworks in SW
  - Mockito, EasyMock etc.
  - SVUnit’s uvm_report_mock
- Ability to “predict” error/warning/info in LOG file

Go2UVM log predictor

- Go2UVM adds a base class: ***go2uvm_log_predictor***
- Has static method:
  - *go2uvm_log_predict (uvm_severity SEV, string ID, string msg, time start_t = 0, time end_t =0);*
- User can specify Severity, ID etc. and let the final test status account for these
- Can also control start & end time of the prediction

CONCLUSION

- Safety verification is challenging task
- Ivolves multitude of technologies & tools such as simulation, formal, mutation based etc.
- UVM is the most adopted verification methodology for simulations.
- However, for safety verification few additional features are needed on top of standard UVM
  - Go2UVM comp_access → Directed error injeciton
  - Go2UVM SFV → Safety Verification layer/app
  - Go2UVM Log predictor → Ability to build self-checking tests