



System-Level Simulation of a SPAD-Based Time-of-Flight Sensor in SystemVerilog

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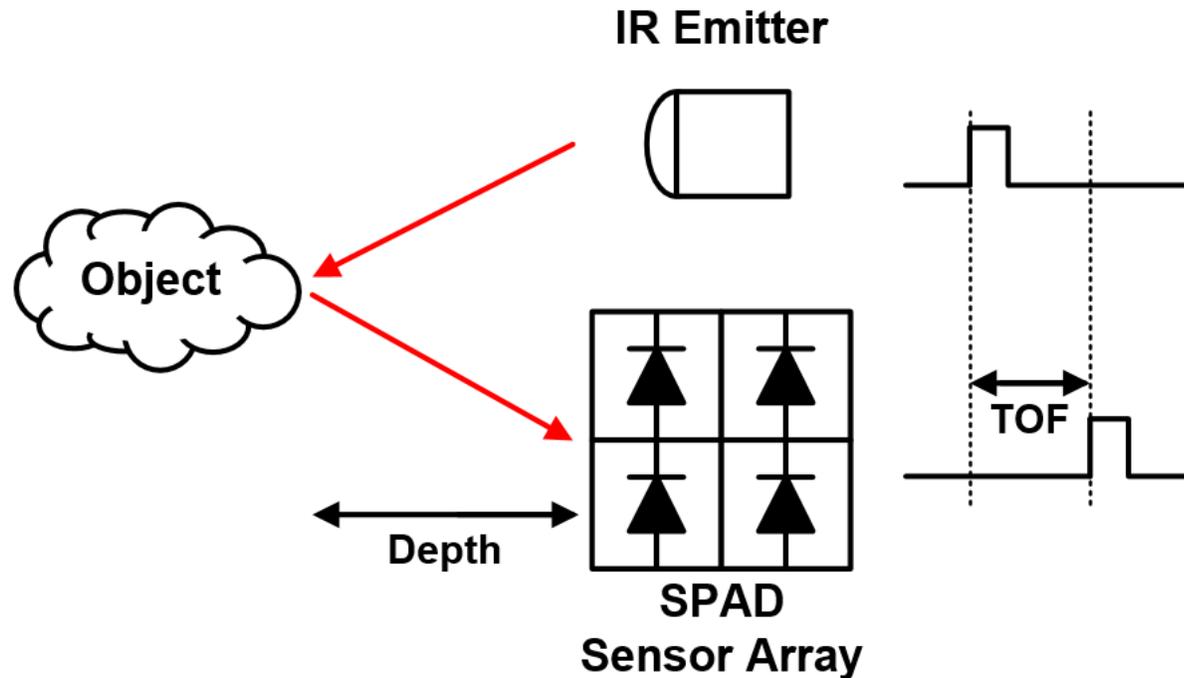


Contents

- Introduction
- Statistical Behavioral Modeling of SPAD
- Modeling of a SPAD-Based Sensor
- Testbench for a SPAD-Based Sensor Simulation
- Simulation Results
- Summary

Direct Time-of-Flight Method

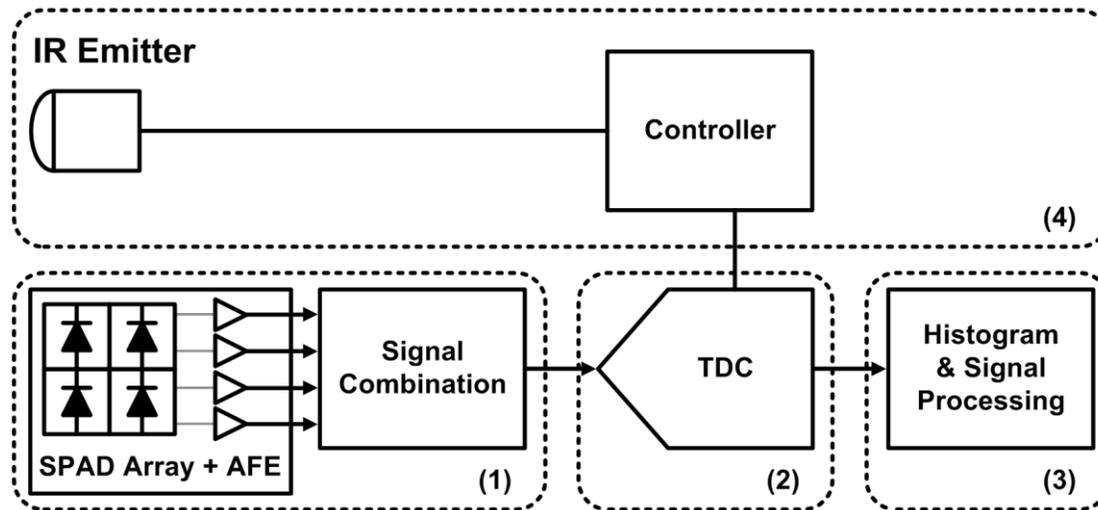
- Detect direct time difference (TOF)



- $\text{Depth} = c/2 \times \text{TOF}$ ($c \approx 3 \times 10^8$ [m/s])
- The sensor's receiver utilizes a single-photon avalanche diode (SPAD)

A Direct TOF Sensor

- 4 Primary Components



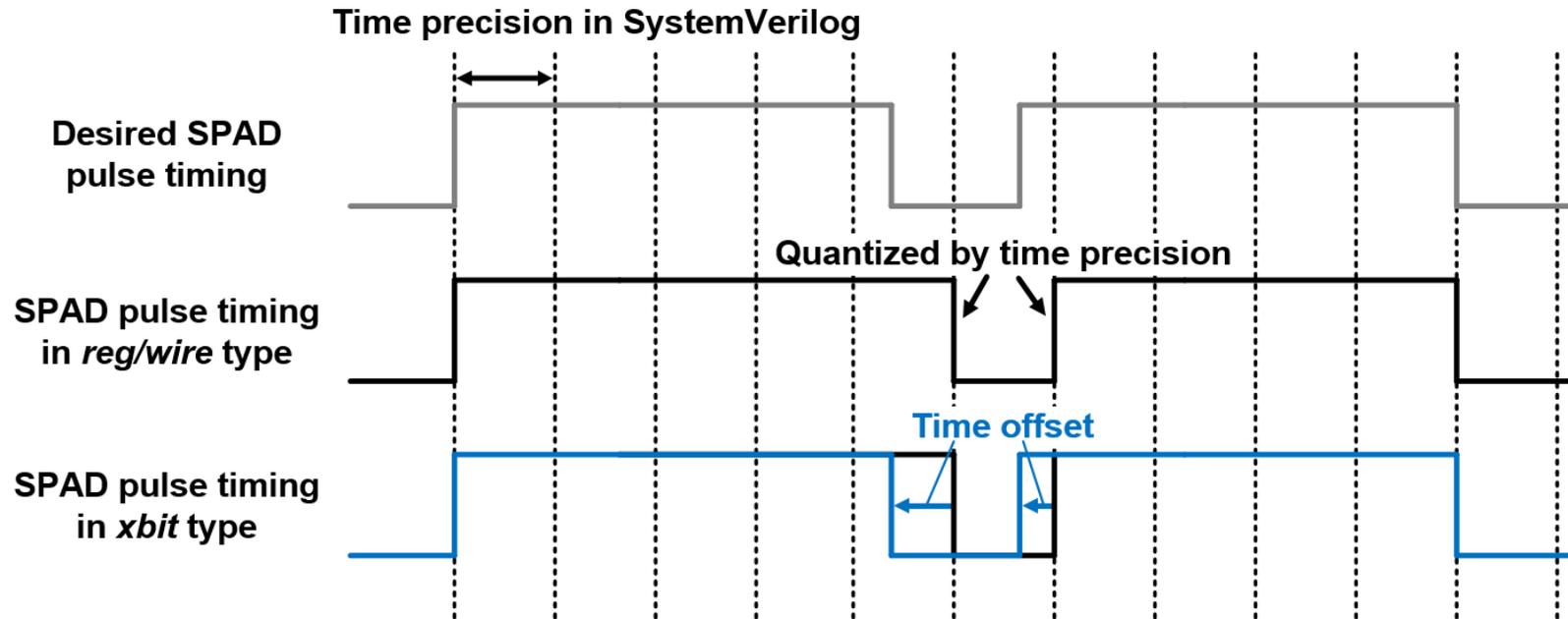
- (1) SPAD array, analog front-end (AFE) and signal combiner
- (2) Time-to-digital converter (TDC)
- (3) Histogramming and digital signal processing
- (4) Timing controller

- To predict the accuracy of the TOF sensor

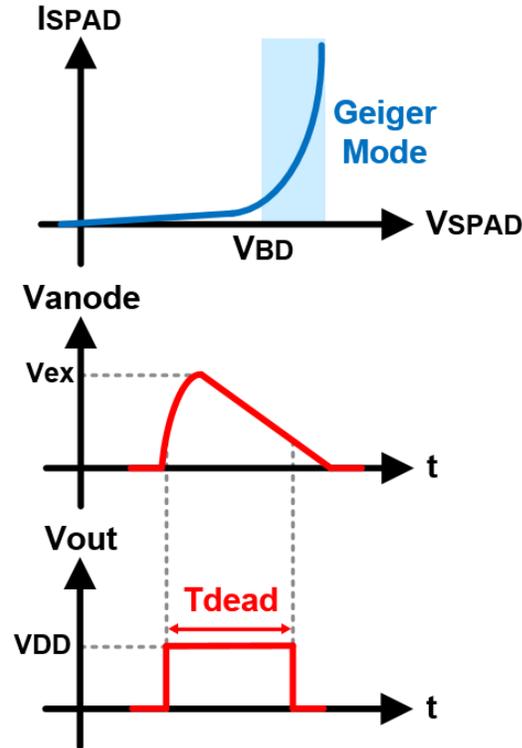
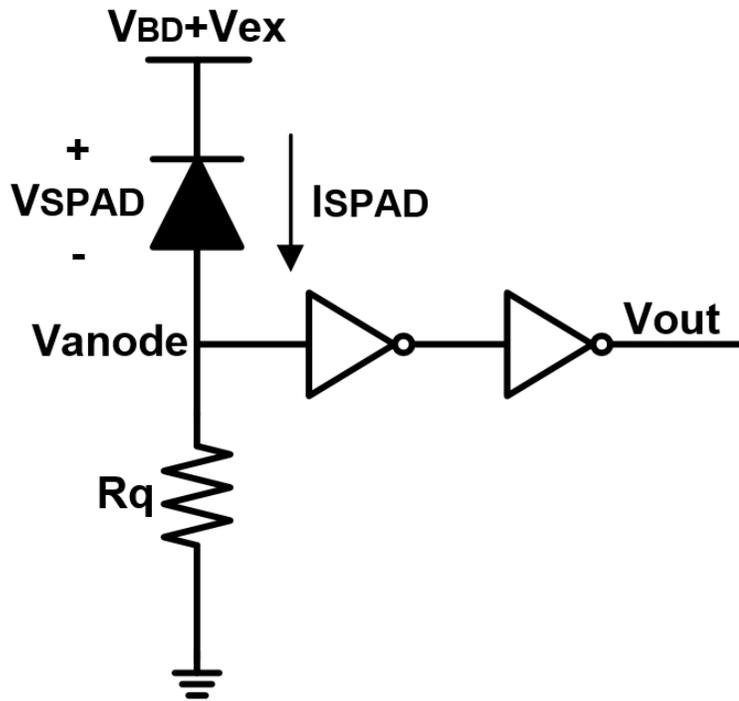
- we need a SPAD model that simulates the physical and statistical characteristics
- A simulation platform is essential

XMODEL: Accurate Simulation in SystemVerilog

- XMODEL: plug-in extension to SystemVerilog developed by Scientific Analog
- ***xbit*** type can express precise timing information without being limited by the timestep of SystemVerilog simulation



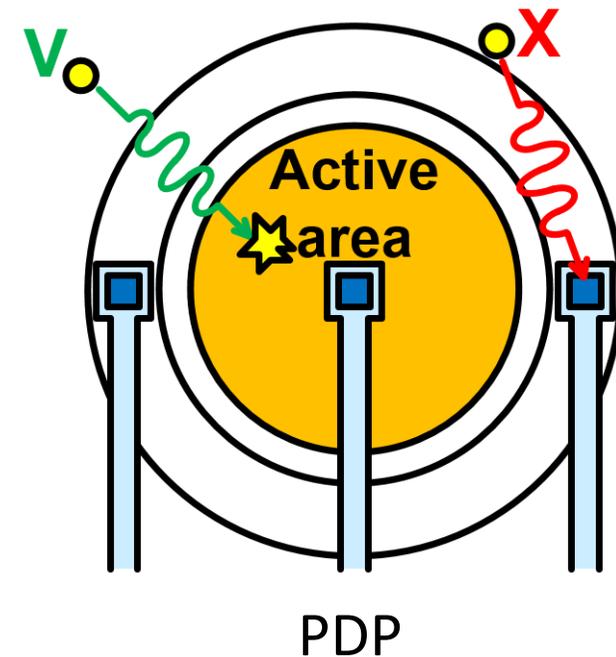
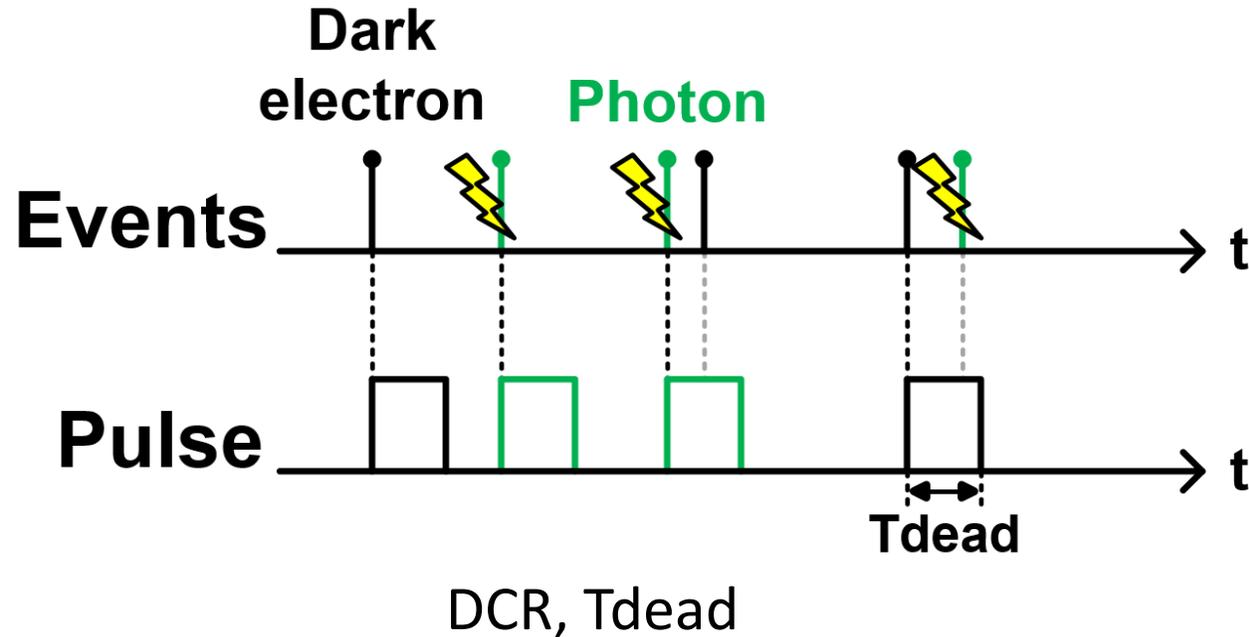
SPAD & AFE Operation



- SPAD functions in Geiger mode
- Upon the incidence of a photon on the SPAD, a digital pulse is generated
- The width of the digital pulse is referred to as the SPAD dead-time (T_{dead})

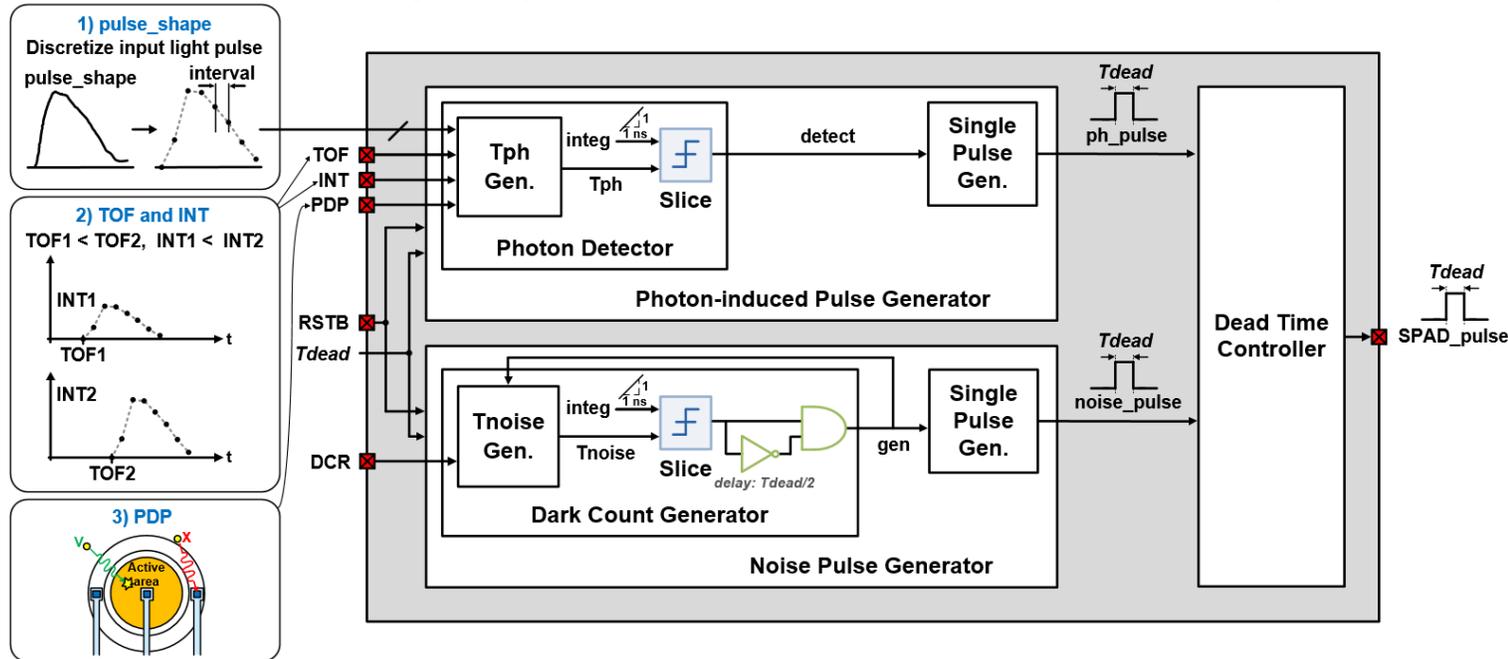
SPAD Characteristics

- Dark count rate (DCR), Dead-time (T_{dead})
- Photon detection probability (PDP)



SPAD Modeling

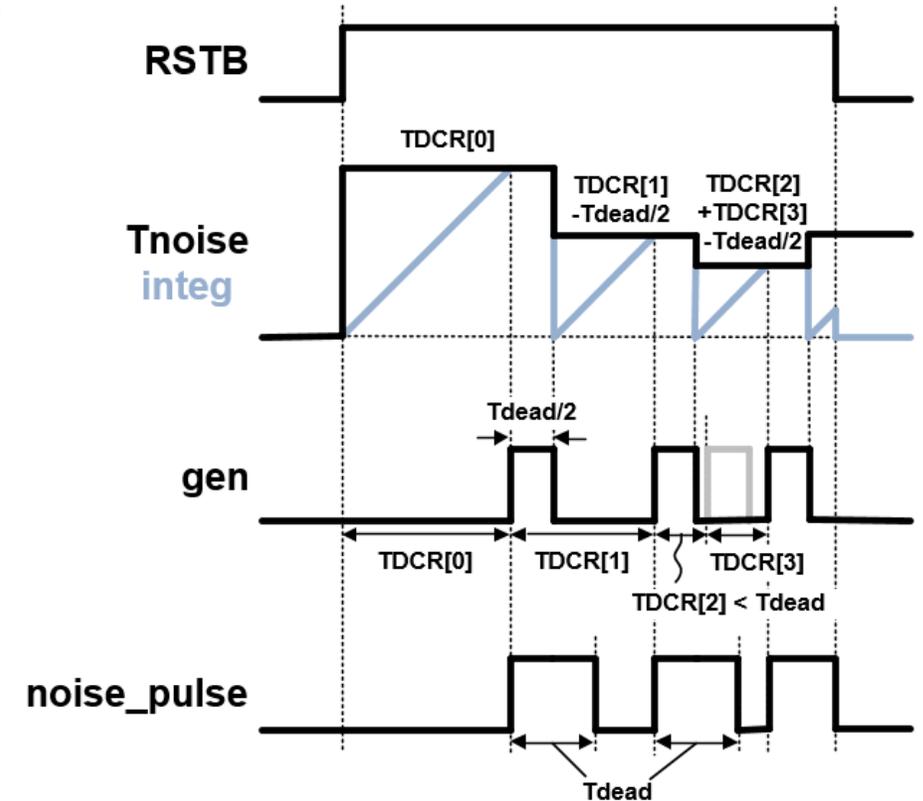
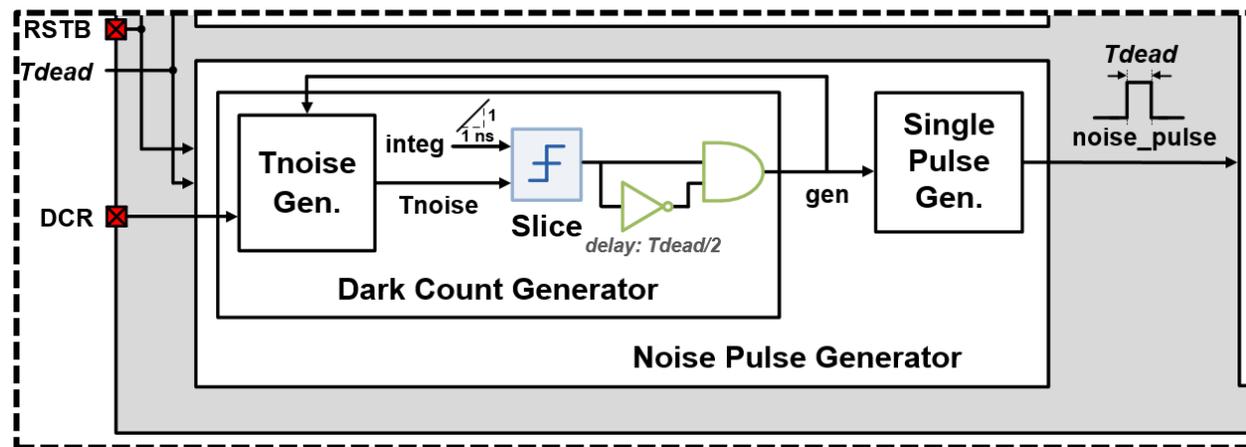
- Calculates the generation time of noise pulse and photon-induced pulse through a Poisson process
- Generates output pulses with a user-defined pulse width of T_{dead}



- Proposed SPAD modeling performs:
 - Noise pulse generation
 - Photon-induced pulse generation
 - Dead time control

Noise Pulse Generator

- Tnoise Generator generates the randomized timing of noise pulse initiation, T_{noise}
 - The mean frequency of noise pulse generation is DCR
- Single Pulse Generator creates $noise_pulse$ with a width of T_{dead}



Tnoise Generator

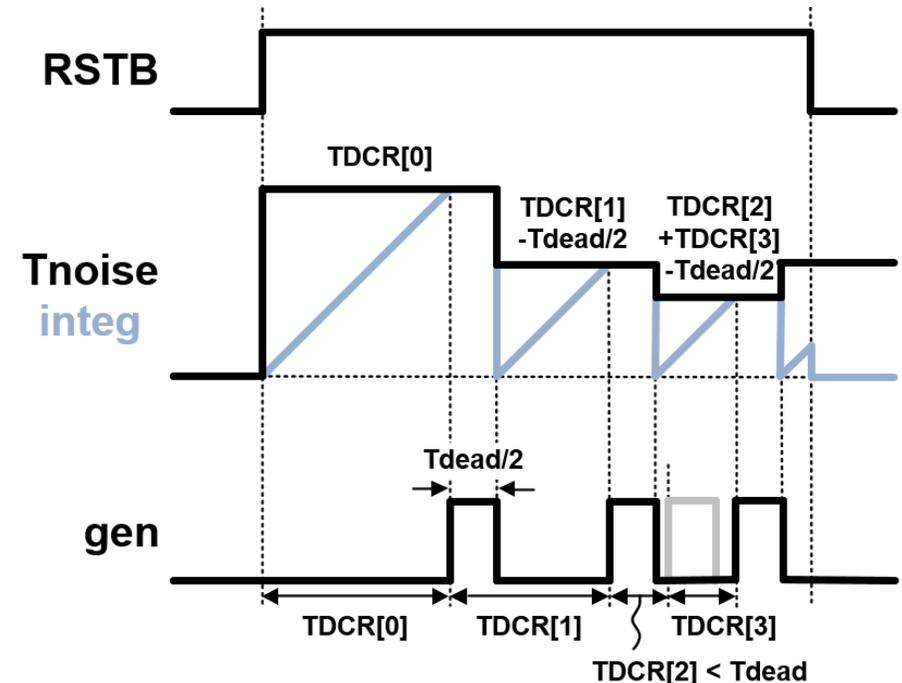
- *Tnoise* is ascertained from the Poisson process with a rate of λ
- The probability that the first dark count generation time, X_1 , exceeds time t
 - $P(X_1 > t) = P(\text{no dark count generation between } 0 \text{ and } t) = e^{-\lambda t}$
- The probability that the first dark count generation occurs within the time t
 - $P(X_1 \leq t) = 1 - e^{-\lambda t}$
- The interarrival time $t = \frac{\ln(1 - P(X_1 \leq t))}{-\lambda}$
 - $t \rightarrow Tnoise$
 - $P(X_1 \leq t) \rightarrow rand_uniform(0,1)$ function
 - $\lambda \rightarrow DCR$

Tnoise Generator (2)

- $Tnoise = \frac{\ln(1 - rand_uniform(0,1))}{-DCR}$
- $Tnoise$ is updated every time gen has a falling edge
 - Considering $Tnoise \geq Tdead$

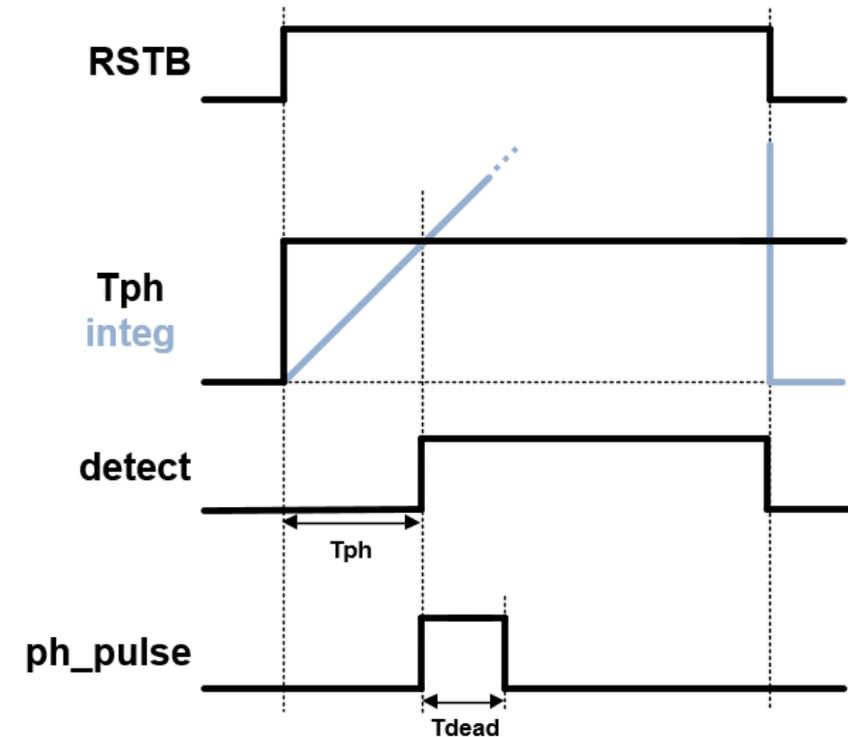
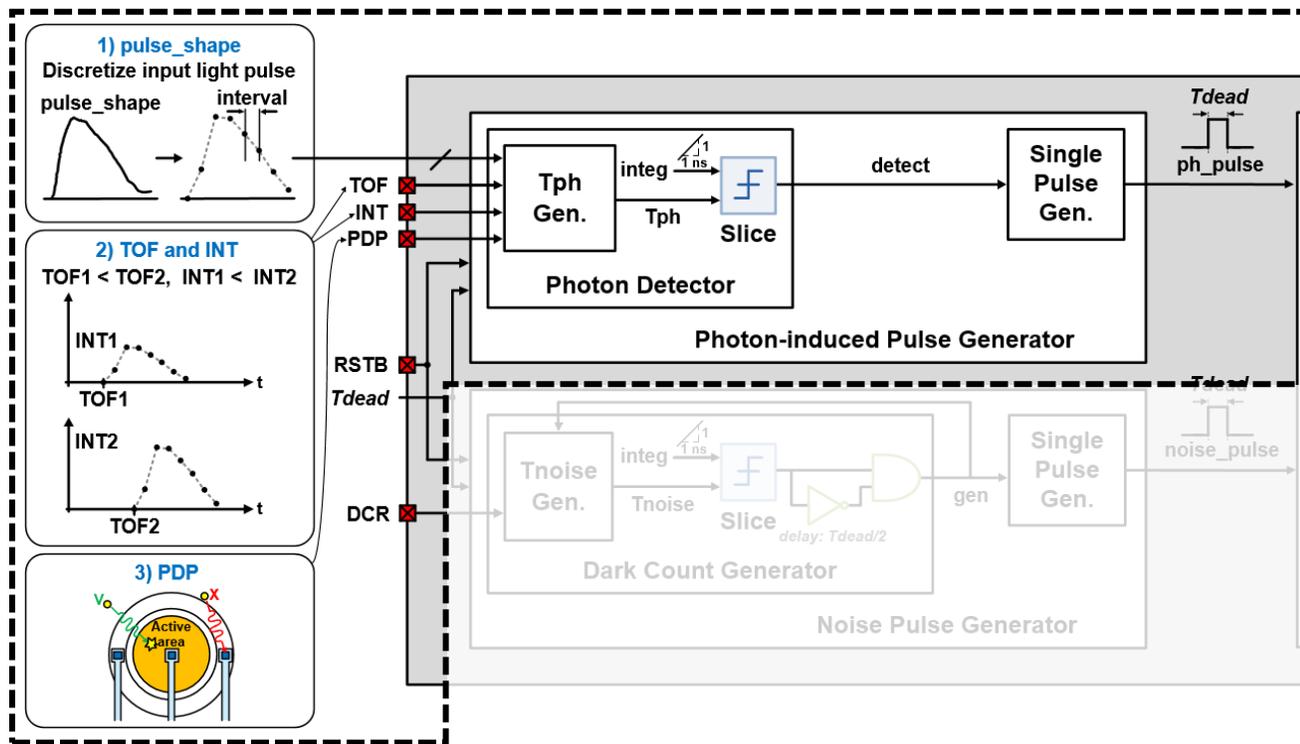
```
module Tnoise_gen
...
//For initial Tnoise (TDCR)
always @(posedge RSTB) begin
    random_dark = rand_uniform(0,1);
    ...
    TDCR = $ln(1-random_dark) / (-DCR);
end
//For updating Tnoise when gen has a falling edge
always @(negedge gen) begin
    TDCR = 0; random_dark = rand_uniform(0,1);
```

```
...
TDCR = $ln(1-random_dark) / (-DCR);
//For considering dead-time (Tdead)
while(TDCR < Tdead) begin
    random_dark = rand_uniform(0,1);
    ...
    TDCR = TDCR + $ln(1-random_dark) / (-DCR);
end
TDCR = TDCR - (Tdead/2);
end
assign Tnoise = TDCR;
endmodule
```



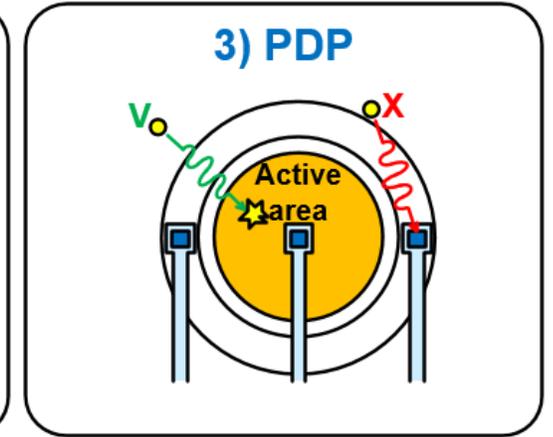
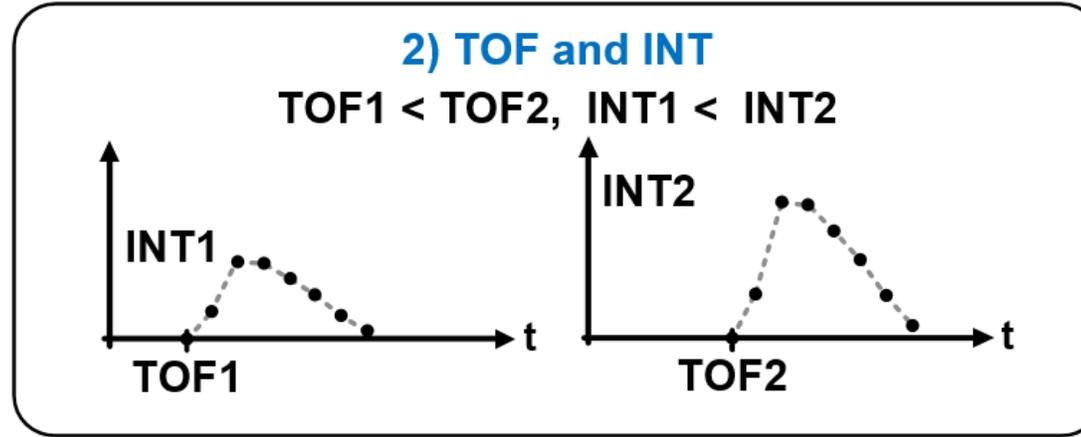
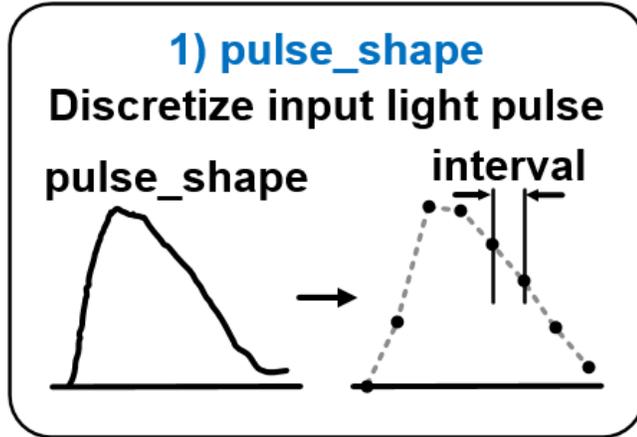
Photon-induced Pulse Generator

- Tph Generator calculates the photon-induced pulse generation time, T_{ph}
 - Inputs: the light pulse shape ($pulse_shape$), TOF , light intensity (INT), and PDP



Tph Generator

- It takes the light pulse shape (*pulse_shape*), photon arrival time (*TOF*), light intensity (*INT*), and photon detection probability (*PDP*) as inputs



Tph Generator (2)

- 1. *pulse_shape_disc* is obtained by discretizing the input *pulse_shape*
- 2. *pulse_shape_int* is achieved by normalizing *pulse_shape_disc* and multiplying it by *INT*
 - *Tres*: resolution time of *pulse_shape_int*

```
module Tph_gen
...
always @(posedge RSTB) begin
    signal_sequence = 0; //Photon detection time within input light pulse
    Tph = 0; //Photon detection time (= TOF + signal_sequence)
    pulse_sum = 0; //Sum of discretized pulse_shape data (pulse_shape_disc)

    //For discretizing pulse_shape
    //(Resolution time of pulse_shape_disc = (interval * 0.02) ns)
    for(i=0; i<(pulse_len/interval); i++) begin
        pulse_shape_disc[i+1] = pulse_shape[i*interval+int'(interval/2)+1];
    end
end
```

```
//For normalizing pulse_shape_disc
for(j=0; j<(pulse_len/interval)+1; j++) begin
    if(pulse_shape_disc[j]<0) pulse_shape_disc[j] = 0;
    pulse_sum = pulse_sum + pulse_shape_disc[j];
end
for(k=0; k<(pulse_len/interval)+1; k++) begin
    pulse_shape_int[k] = pulse_shape_disc[k] / pulse_sum * INT;
end
Tres = 0.02 * interval; //Tres: Resolution time of pulse_shape_int
```

Tph Generator (3)

- 3. Use the cumulative distribution function (cdf) of the Poisson process to calculate at which point within *pulse_shape_int* (λ) the SPAD reacts.
- $$\text{cdf} = \sum_{k=0}^n \frac{e^{-\lambda} \lambda^k}{k!}$$
- The value of k increments by one until $\text{cdf} > \text{thres_cdf}$ ($=\text{rand_uniform}(0,1)$)
- The derived k : the number of photons successfully reaching the SPAD

```
//For modeling photon arrival and SPAD avalanche
for(i=0; i<(pulse_len/interval)+1; i++) begin
    k = 0; cdf = 0; kfactorial = 1; thres_cdf = rand_uniform(0,1);
    while (1) begin
        cdf = cdf + $exp(-pulse_shape_int[i]) * $pow(pulse_shape_int[i], k) / kfactorial;
        if(cdf <= thres_cdf) begin
```

Tph Generator (4)

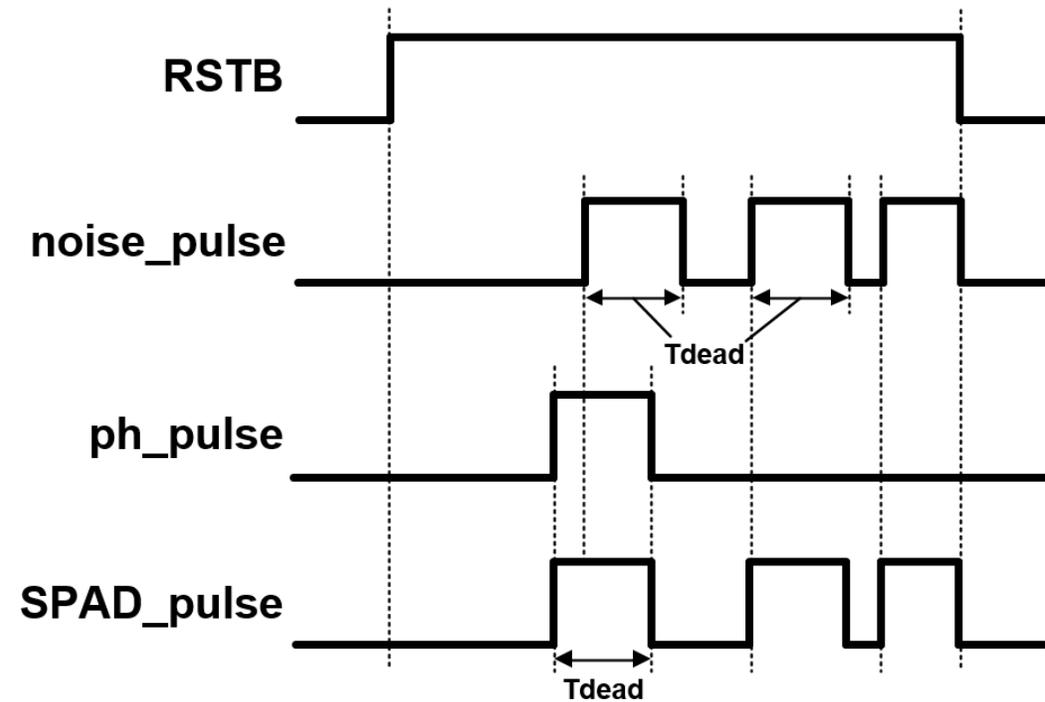
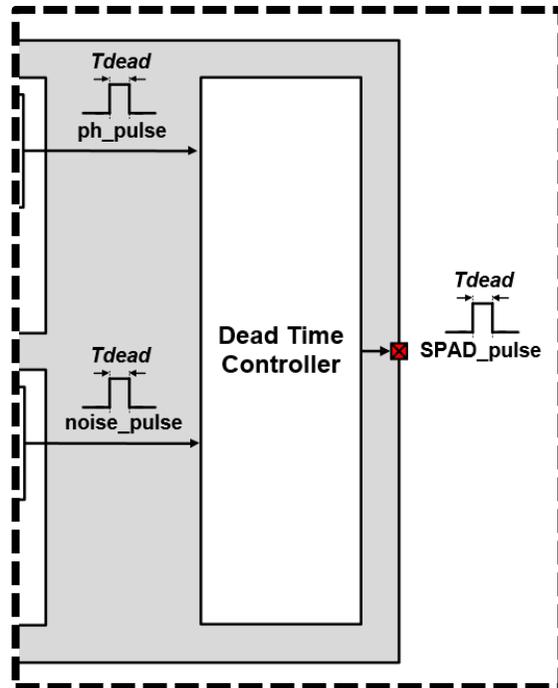
- 4. Given the SPAD's PDP, a determination is made as to whether each photon's arrival instigates an avalanche
 - If the derived $k = 2$, the comparison between $thres_pdp$ and PDP is performed twice
 - If the PDP criterion is met for the first time at the i -th datum of $pulse_shape_int$,
 $Tph = TOF + i \times Tres$ ($Tres$: resolution time of $pulse_shape_int$)

```
//For considering PDP of the SPAD
thres_pdp = rand_uniform(0,1);
if(PDP > thres_pdp) begin
    signal_sequence = i * Tres;
    break;
end
k = k+1; kfactorial = kfactorial * k;
end
else break;
end
```

```
if(signal_sequence != 0) break;
end
if(signal_sequence != 0) Tph = TOF + signal_sequence;
end
endmodule
```

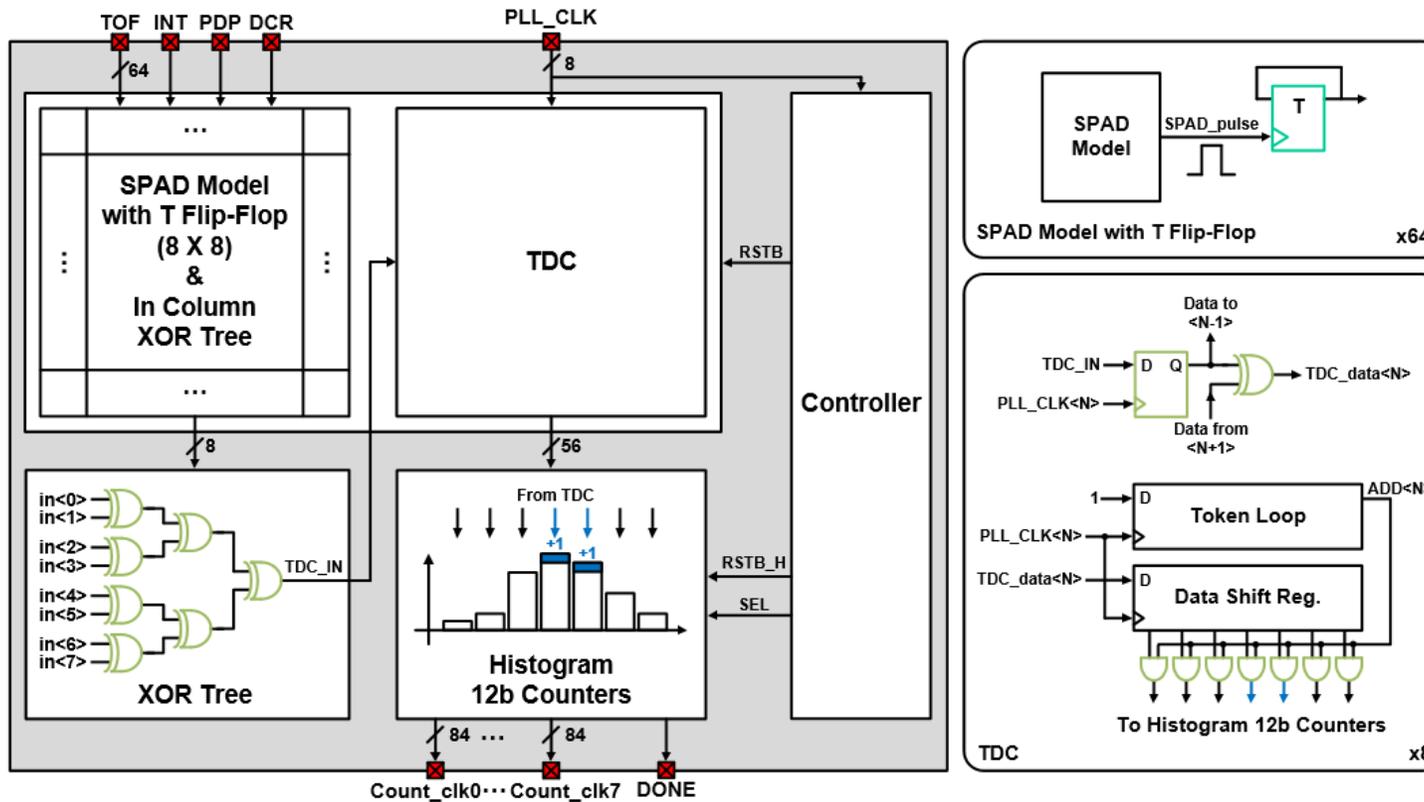
Dead Time Controller

- Compares *noise_pulse* and *ph_pulse*
- Outputs the final *SPAD_pulse*



SPAD-Based Sensor Modeling

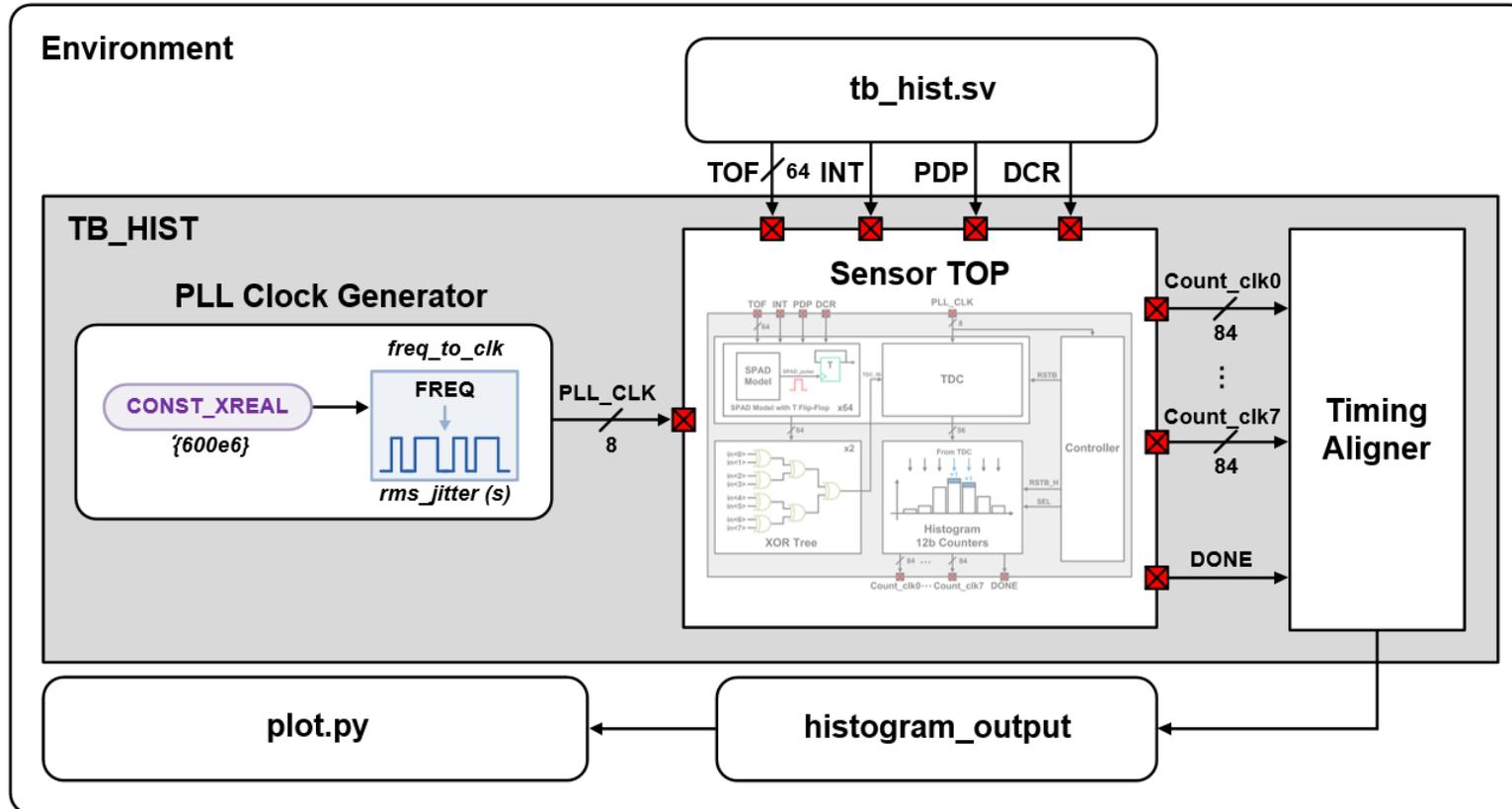
- The overall block diagram of a SPAD-based sensor configured as a proximity sensor



- TDC_IN toggles whenever 64 SPADs react
- TDC digitizes the timing of TDC_IN toggles using PLL_CLK
- Using ripple counter method, up to 4095 measurements can be made
- Controller adjusts the overall system operation timing

[T. Al Abbas, et al., 2018]

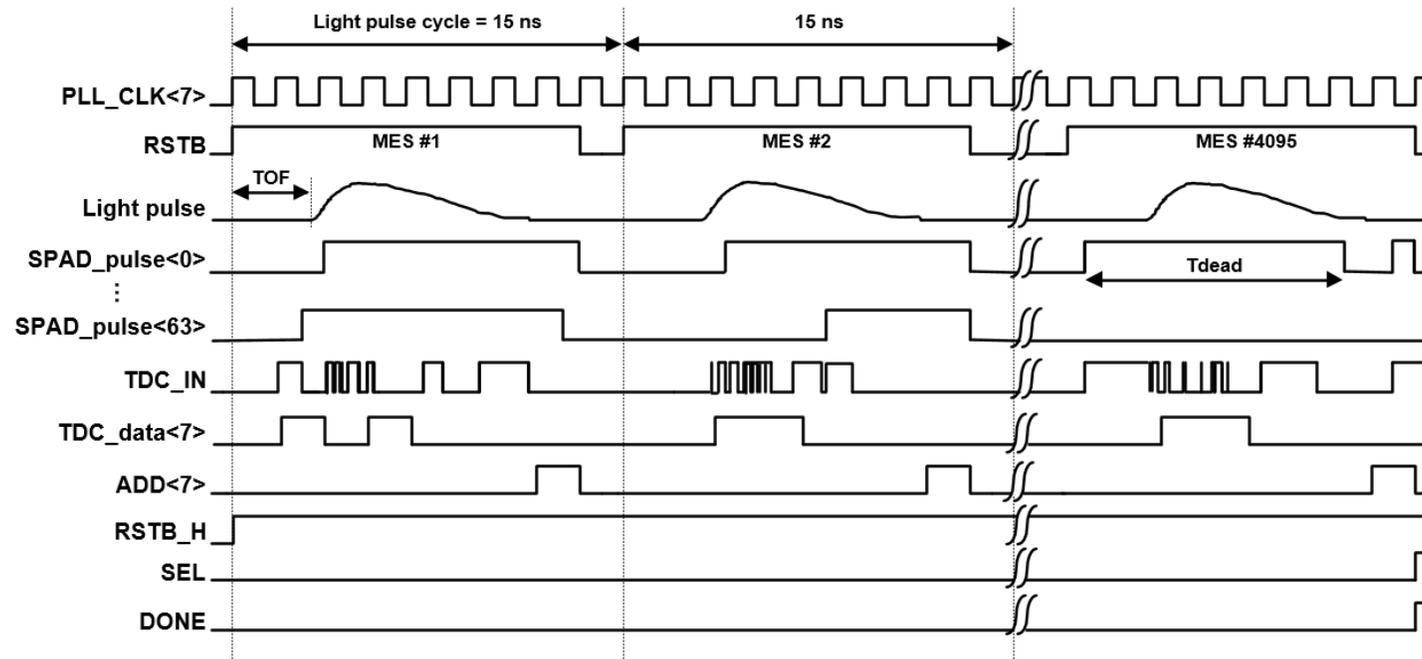
Testbench for a SPAD-Based Sensor Simulation



- *PLL_CLK* frequency: 600MHz
 - TDC time resolution: 208 ps
 - RMS jitter was set to 6 ps
- Timing Aligner
 - rearranges the histogram outputs (*Count_clk0~7*) according to their actual timing
 - saves the outputs in *histogram_output*

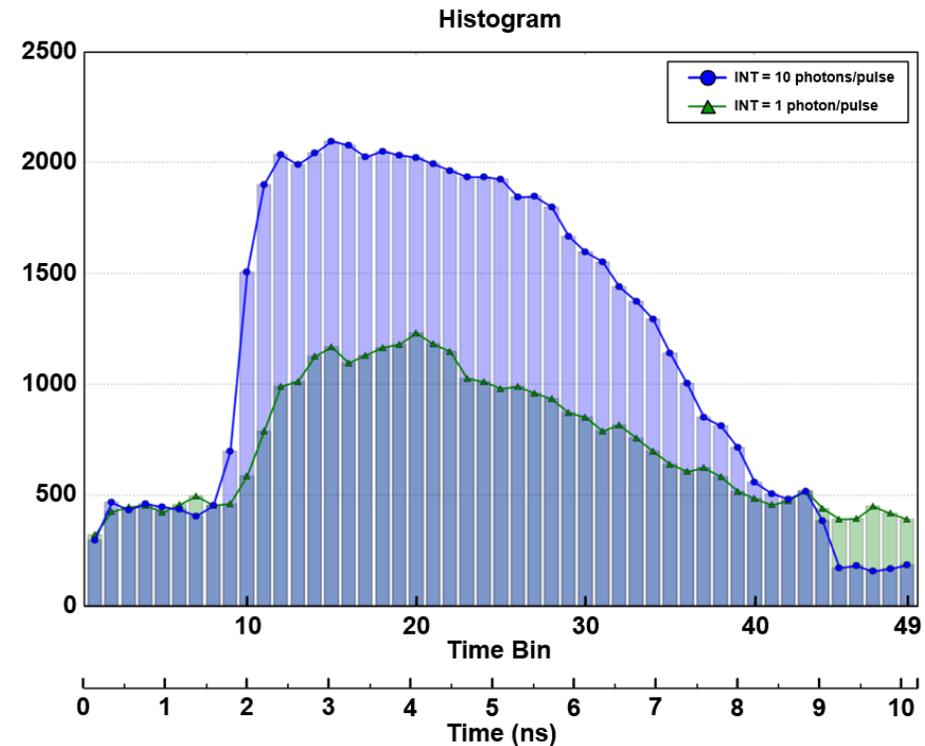
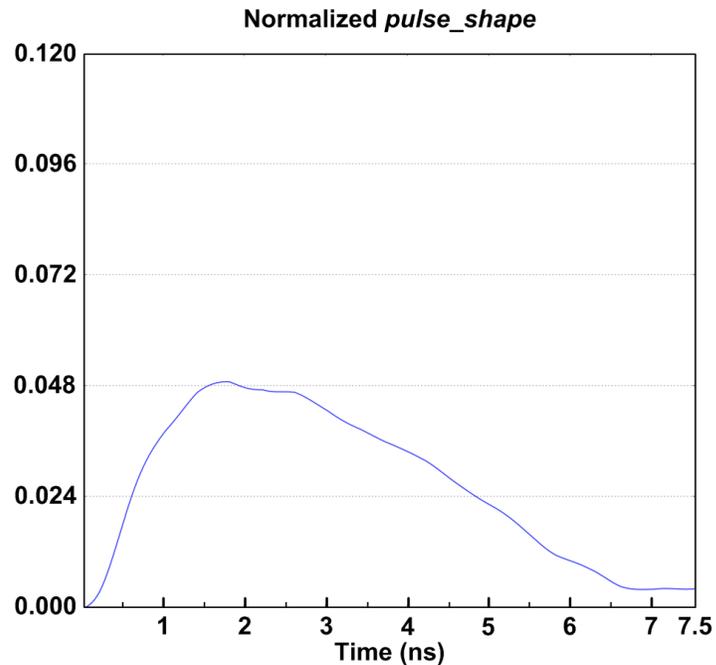
Timing Diagram of the SPAD-Based Sensor Modeling

- Light pulse cycle was set to 15 ns, including a reset timing of 1.66 ns
 - The sensor can measure up to a distance of about 153 cm
 - A total convergence time of 65 μ s is required to measure TOF 4095 times



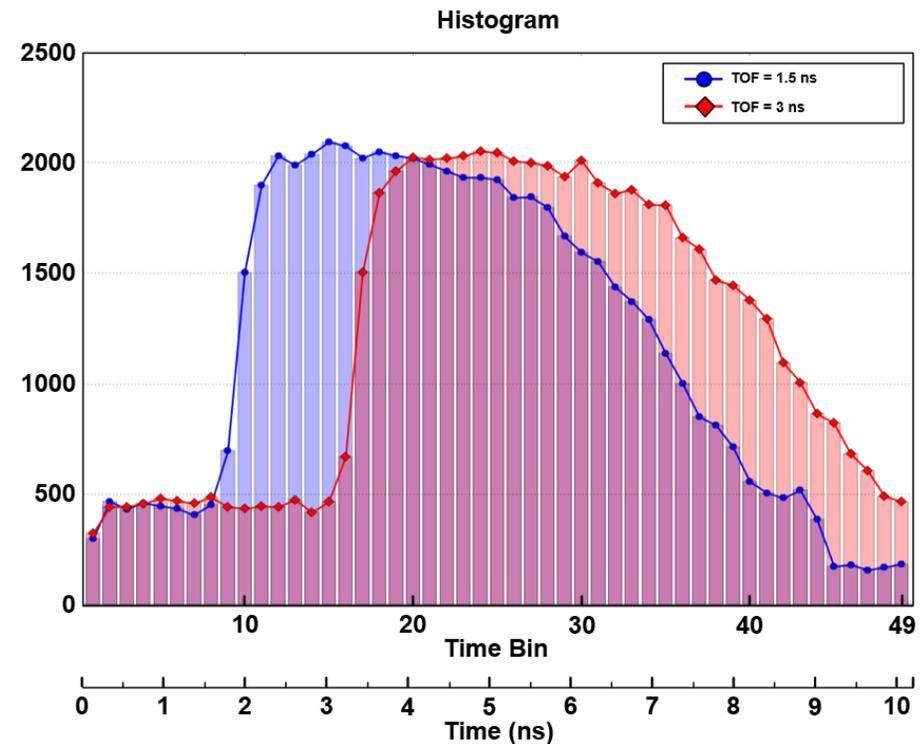
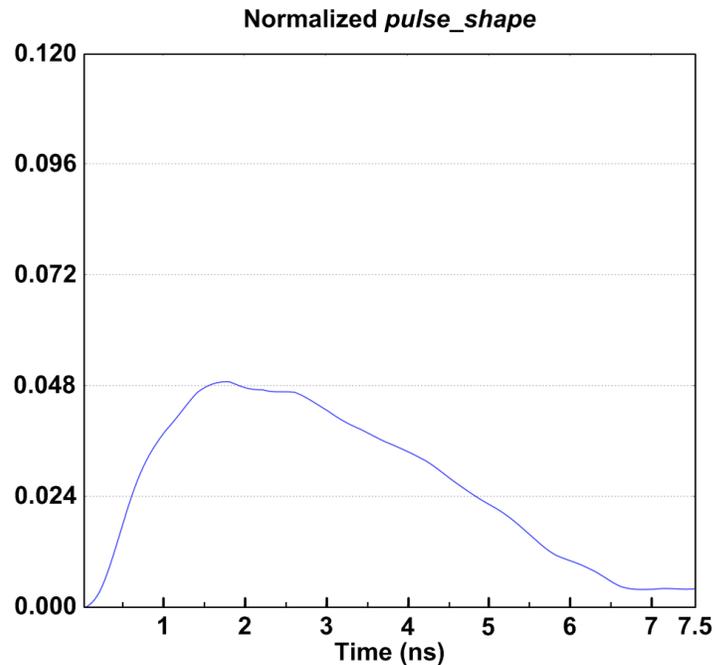
Histogram Results

- Light pulse with a dispersed shape (7.5 ns width)
 - Common inputs: TOF = 1.5 ns, PDP = 0.1, DCR = 0.01 counts/ns, Tdead = 10 ns



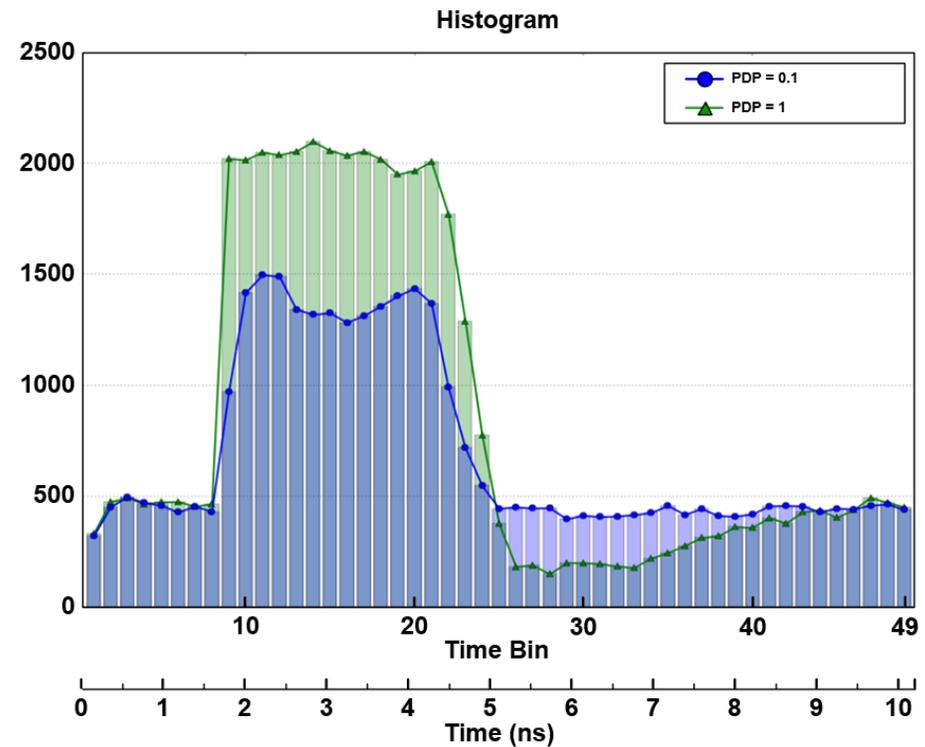
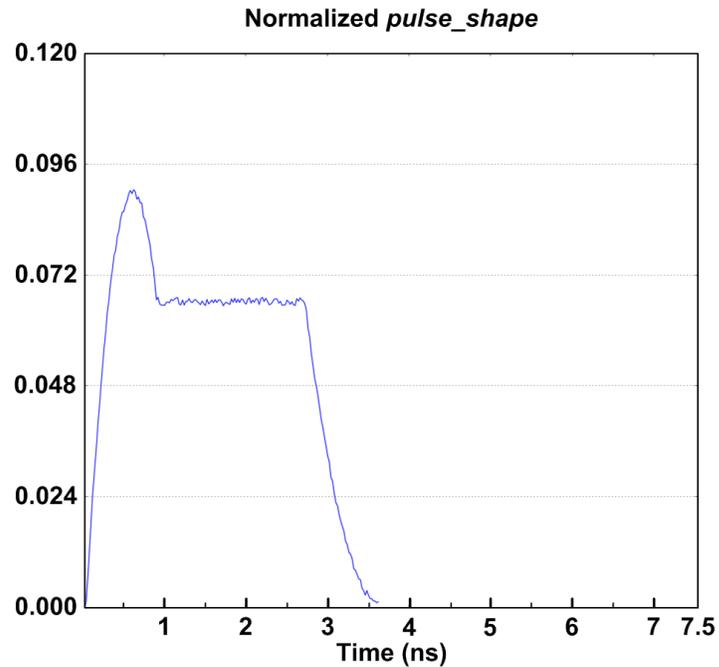
Histogram Results

- Light pulse with a dispersed shape (7.5 ns width)
 - Common inputs: INT = 10 photons/pulse, PDP = 0.1, DCR = 0.01 counts/ns, Tdead = 10 ns



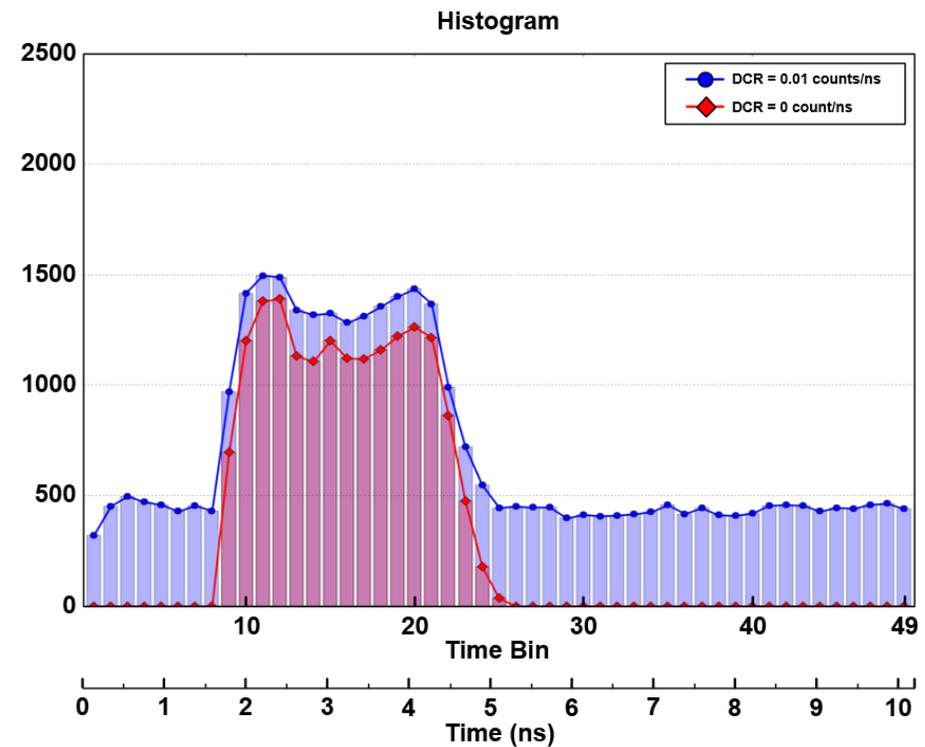
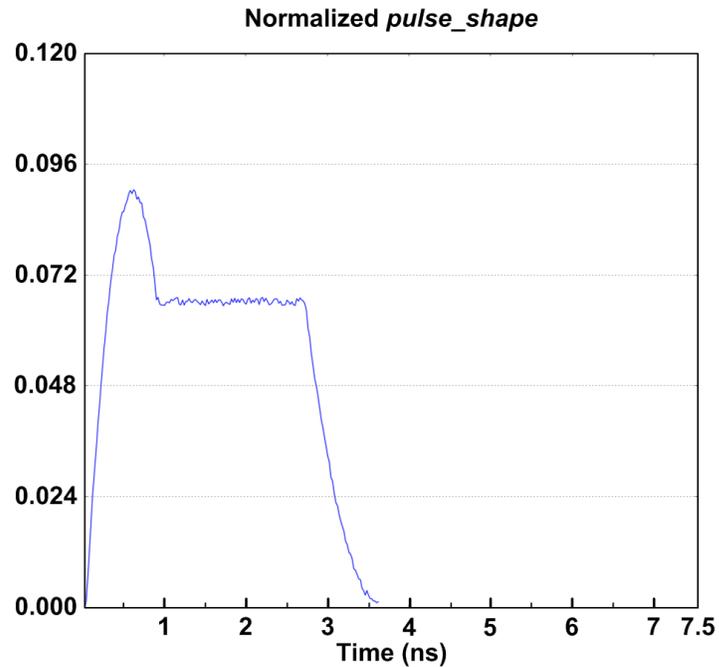
Histogram Results

- Light pulse with relatively sharp shape (3.6 ns width)
 - Common inputs: INT = 1 photon/pulse, TOF = 1.5 ns, DCR = 0.01 counts/ns, Tdead = 5 ns



Histogram Results

- Light pulse with relatively sharp shape (3.6 ns width)
 - Common inputs: INT = 1 photon/pulse, TOF = 1.5 ns, PDP = 0.1, Tdead = 5 ns



Summary

- This work demonstrated the feasibility of system-level simulation of SPAD-based sensors in SystemVerilog using XMODEL primitives
- By utilizing the proposed statistical behavioral model of the SPAD, the entire sensor system can be verified
- A 1.5-meter range proximity sensor completes its simulation in just 4.6 minutes, yielding 4095 histogram data points

Questions

- Thank you